

Correctness of compiler optimizations

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Compiler optimizations

- ▶ Compilers do more than mapping source command to machine instructions.
- ▶ In particular, they try to optimize the produced code by performing *source-to-source transformations*.

Examples of transformations:

Read-after-write elimination

```
x := 1;      x := 1;
a := x;  ~>  a := 1;
```

Write-read reordering

```
x := 1;      a := y;
a := y;  ~>  x := 1;
```

- ▶ Such optimizations are sound for sequential programs, but are they sound for concurrent programs?
- ▶ It obviously depends on the concurrency semantics (aka the memory model)

Definition (Sound transformation)

$P_{\text{src}} \rightsquigarrow P_{\text{tgt}}$ is *sound* under a memory model X if

$$\llbracket P_{\text{tgt}} \rrbracket_X \subseteq \llbracket P_{\text{src}} \rrbracket_X$$

i.e., if every outcome that is allowed P_{tgt} under X is also an allowed outcome for P_{src} under X .

- ▶ We will implicitly consider families of transformations (e.g., write-read reordering, read-after-write elimination) that can be applied under any context.
- ▶ As before, the compiler is allowed to “lose” behaviors.

Transformations under SC

- ▶ Reorderings are generally unsound under SC.
- ▶ Eliminations of adjacent accesses are sound:

Read-after-write elimination

$$\begin{array}{l} x := 1; \\ a := x; \end{array} \rightsquigarrow \begin{array}{l} x := 1; \\ a := 1; \end{array}$$

Read-after-read elimination

$$\begin{array}{l} a := x; \\ b := x; \end{array} \rightsquigarrow \begin{array}{l} a := x; \\ b := a; \end{array}$$

Write-after-write elimination

$$\begin{array}{l} x := 1; \\ x := 2; \end{array} \rightsquigarrow x := 2;$$

Write-after-read elimination

$$\begin{array}{l} a := x; \\ x := a; \end{array} \rightsquigarrow a := x;$$

Soundness of these transformations can be proved:

- ▶ via the operational semantics of SC using simulations.
- ▶ via the declarative semantics of SC.

Example: read-after-write elimination using the declarative semantics

Read-after-write elimination



- Place the read immediately after the write in the **sc** order

Transformations under COH and StrongCOH

- ▶ Reorderings of independent adjacent accesses of different locations are sound under COH.

Write-read reordering

$$\begin{array}{l} x := v; \\ a := y; \end{array} \rightsquigarrow \begin{array}{l} a := y; \\ x := v; \end{array}$$

Read-read reordering

$$\begin{array}{l} a := x; \\ b := y; \end{array} \rightsquigarrow \begin{array}{l} b := y; \\ a := x; \end{array}$$

Write-write reordering

$$\begin{array}{l} x := v; \\ y := v'; \end{array} \rightsquigarrow \begin{array}{l} y := v'; \\ x := v; \end{array}$$

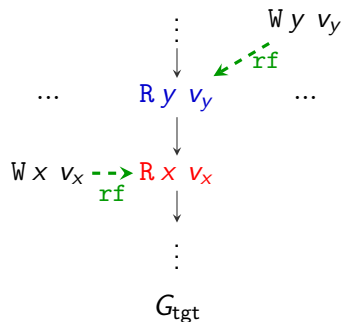
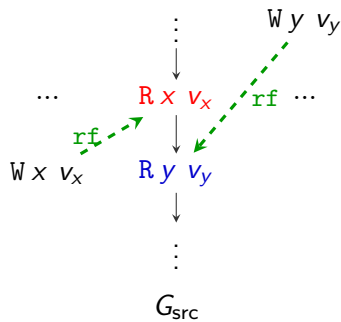
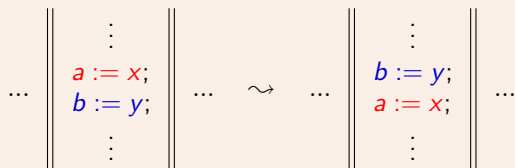
Read-write reordering

$$\begin{array}{l} a := x; \\ y := v; \end{array} \rightsquigarrow \begin{array}{l} y := v; \\ a := x; \end{array}$$

Soundness of these transformations can be proved:

- ▶ via the operational semantics of COH using simulations.
- ▶ via the declarative semantics of COH.

Example: read-read reordering using the declarative semantics



COH : $po|_{loc} \cup rf \cup mo \cup rb$ is acyclic

StrongCOH : COH \wedge po \cup rf is acyclic

Write-read reordering

$x := v;$
 $a := y;$ \rightsquigarrow $a := y;$
 $x := v;$ ✓

Read-read reordering

$a := x;$
 $b := y;$ \rightsquigarrow $b := y;$
 $a := x;$ ✓

Write-write reordering

$x := v;$
 $y := v';$ \rightsquigarrow $y := v';$
 $x := v;$ ✓

Read-write reordering

$a := x;$
 $y := v;$ \rightsquigarrow $y := v;$
 $a := x;$ ✗

Reminder: RA-consistency

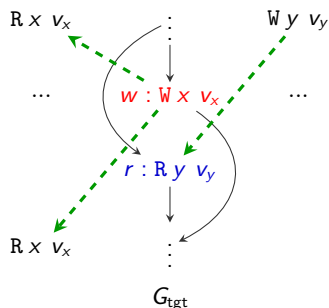
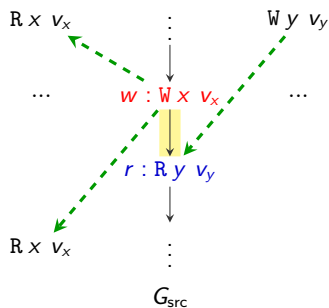
$(po \cup rf)^+ |_{loc} \cup mo \cup rb$ is acyclic

A useful structure for reordering soundness proofs:

reordering = deordering + sequentialization

Reminder: RA-consistency

$(po \cup rf)^+|_{loc} \cup mo \cup rb$ is acyclic



Observation: $(G_{src}.po \cup G_{src}.rf)^+ = (G_{tgt}.po \cup G_{tgt}.rf)^+ \cup \{\langle w, r \rangle\}$

Reminder: RA-consistency

$(po \cup rf)^+ |_{loc} \cup mo \cup rb$ is acyclic

At the execution graph level, *sequentialization* adds pairs to po :

$$G_{src}.po \subseteq G_{tgt}.po$$

This is trivially sound under RA.

(Because increasing po cannot remove cycles.)

Reorderings in RA (exercise)

Write-read reordering

$x := v;$
 $a := y;$ \rightsquigarrow $a := y;$
 $x := v;$?

Read-read reordering

$a := x;$
 $b := y;$ \rightsquigarrow $b := y;$
 $a := x;$?

Write-write reordering

$x := v;$
 $y := v';$ \rightsquigarrow $y := v';$
 $x := v;$?

Read-write reordering

$a := x;$
 $y := v;$ \rightsquigarrow $y := v;$
 $a := x;$?

Read-after-write elimination

$x := 1;$
 $a := x;$ \rightsquigarrow $x := 1;$
 $a := 1;$?

Read-after-read elimination

$a := x;$
 $b := x;$ \rightsquigarrow $a := x;$
 $b := a;$?

Write-after-write elimination

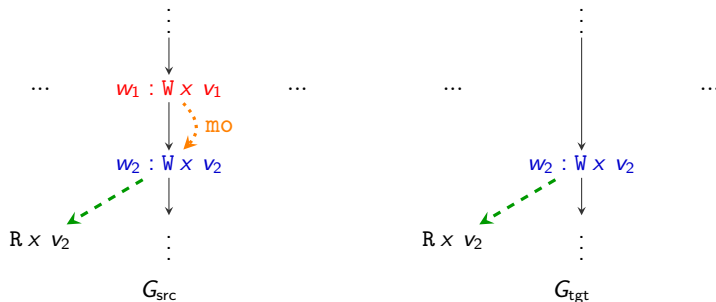
$x := 1;$
 $x := 2;$ \rightsquigarrow $x := 2;$?

Write-after-read elimination

$a := x;$
 $x := a;$ \rightsquigarrow $a := x;$?

Reminder: RA-consistency

$(po \cup rf)^+ |_{loc} \cup mo \cup rb$ is acyclic



Place w_1 as the immediate predecessor of w_2 in mo_{src} .

Observations:

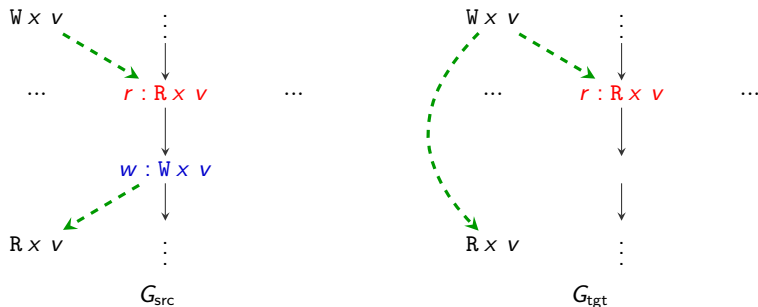
$$\langle a, w_1 \rangle \in mo_{src} \Rightarrow \langle a, w_2 \rangle \in mo_{tgt}$$

$$\langle a, w_1 \rangle \in rb_{src} \Rightarrow \langle a, w_2 \rangle \in rb_{tgt}$$

$$\langle a, w_1 \rangle \in (G_{src}.po \cup G_{src}.rf)^+ \Rightarrow \langle a, w_2 \rangle \in (G_{tgt}.po \cup G_{tgt}.rf)^+$$

Reminder: RA-consistency

$(po \cup rf)^+ |_{loc} \cup mo \cup rb$ is acyclic



Unsoundness of write-after-read elimination in RA

source: $x := 1;$
 $a := \mathbf{FAA}(x, 1); \text{ // } 1$
 $b := y; \text{ // } 0$ \parallel $y := 1;$
 $c := x; \text{ // } 1$
 $x := c;$
 $b := x; \text{ // } 2$

target: $x := 1;$
 $a := \mathbf{FAA}(x, 1); \text{ // } 1$
 $b := y; \text{ // } 0$ \parallel $y := 1;$
 $c := x; \text{ // } 1$
 $b := x; \text{ // } 2$

Read-after-write elimination

$x := 1;$
 $a := x;$ \rightsquigarrow $x := 1;$
 $a := 1;$ ✓

Read-after-read elimination

$a := x;$
 $b := x;$ \rightsquigarrow $a := x;$
 $b := a;$ ✓

Write-after-write elimination

$x := 1;$
 $x := 2;$ \rightsquigarrow $x := 2;$ ✓

Write-after-read elimination

$a := x;$
 $x := a;$ \rightsquigarrow $a := x;$ ✗

Summary:

- ▶ We defined soundness of program transformations under a memory model.
- ▶ We studied various examples.
- ▶ Declarative semantics allows simple arguments for soundness.

Not covered:

- ▶ Transformation correctness under catch-fire semantics:
 - ▶ We may assume that the source program has no “bad” executions.
 - ▶ We have to show that the transformation does not introduce “bad” executions.

Exercise: Sequentialization

- ▶ Is sequentialization is sound under the simplified C11 model?
- ▶ Is sequentialization is sound under TSO?

Part I – The RA model

- ▶ Which reorderings are sound under RA? Consider read-read, read-write, write-read, and write-write reorderings. For each case, either prove soundness or provide a counterexample.
- ▶ Are any reorderings involving RMW's sound? Why?

Part II – The C11 model

Show the soundness of the following transformations under the simplified C11 model.

$$\begin{array}{l} x_{\text{rel}} := v_x; \\ y_{\text{rlx}} := v_y; \end{array} \rightsquigarrow \begin{array}{l} y_{\text{rlx}} := v_y; \\ x_{\text{rel}} := v_x \end{array}$$
$$\begin{array}{l} a := x_{\text{rlx}}; \\ b := y_{\text{acq}}; \end{array} \rightsquigarrow \begin{array}{l} b := y_{\text{acq}}; \\ a := x_{\text{rlx}}; \end{array}$$