Research Internship

SUMO Team, INRIA Rennes

- Studied the Skolem problem for Linear Recurrence Sequences, whose decidability for the most general case is a long standing open problem, and reductions which prove its NP-hardness, even in the decidable cases
- Used sophisticated **Diophantine approximations** and **algebraic number theory**, in particular, **Masser's** results, to investigate the novel, but related problem of Robust Positivity of Linear Recurrence Sequences
- Intuited a **geometrical perspective** of the known techniques to decide Positivity for LRS
- Invoked Tarski's results in the existential theory of reals and the Mignotte separation bound on algebraic numbers to establish a **PSPACE upper bound** for the Robust Positivity problem

Teaching Responsibilities

Moderator, TSS Learners' Space, LATEX Boot Camp

- Prepared tutorials and assignments, designed to introduce LATEX as an office tool, endow reasonable mastery over frequently useful LATFX utilities, and explore advanced field-specific LATFX tricks
- Oversaw the logistics of enrolling over 300 participants and actively evaluated submissions and provided personalized feedback. Used Piazza as a forum for announcements, discussions and doubts

TA, Student Support Services

- Conducted two Tutorial Service Centre Help Sessions for MA 106: Linear Algebra in Spring 2020
- Conducted help sessions for CS 101: Introduction to Computer Programming in Autumn 2019 and Spring 2020, which entailed reinforcing concepts, solving doubts and past exams

TA, CS 251: Software Systems Laboratory

- Assisted the professor in designing the **course contents and outline** to adapt to the **online mode**
- Working on **designing challenging assignments** and helping the professor prepare lectures to introduce CSE sophomores to various programming languages and office tools in a "hands-on" manner
- Preparing to mentor several teams of students with their intensive **course projects**

Technical Skills

Each of the following are sorted in roughly decreasing order of experience

Programming C++, Python (and Z3), MATLAB, VHDL, Java

Web Development and Databases HTML, CSS, JavaScript, SQLite, Django

Office Tools LATEX, svn, git, AutoCAD, SolidWorks

180070035 UG Third Year Male 15/09/2000

(Remote Internship, Summer 2020)

(Prof. Amitabha Sanyal, Autumn 2020)

(2019-20)

(Summer 2020)

Course Projects

Memory Allocation Simulator Prof Ajit Diwan, CS 293- Data Structures and Algorithms Lab, Autumn 2019

- Devised efficient data structures to represent the state of the given programs and memory locations
- Ideated an algorithm to allocate a specified number of consecutive memory locations to **current and pending** requests, if possible, using the **first fit strategy**
- Incorporated cases that allowed for the **deallocation** of a particular instance of a program, or the **termination** of a program, and the subsequent freeing of memory locations
- Implementation as a C++ command line tool that handled 30,000 requests for a billion locations in 10 seconds or less, and 8,000 requests in less than 2 seconds

Survey Management

Prof Amitabha Sanyal, CS 251- Software Systems Lab, Autumn 2019

- Used the **Django** framework to create a web application that allows users to **sign up/login securely** and then proceed to **edit their profile, create, edit, manage or submit forms**
- Forms were **targeted**, that is, their access was controlled by a code; they were also **modular** in their design, allowing for the surveyor to use different question types and specify the input data type
- Responses were validated and then stored in the backend database for further analysis

Spanning Tree Protocol

Prof Varsha Apte, CS 252- Computer Networks Lab

(2018)

- Wrote an object-oriented C++ simulation of a network of hosts, ports and learning bridges
- Given a topology, the simulation would run the **spanning tree algorithm** and umambiguously establish **designated**, **root** and **null ports** for each learning bridge
- The program also simulated the exchange of packets between hosts to demonstrate the functionality of learning bridges, that is, **consulting and updating their forwarding tables**

Scholastic Achievements

• Secured All India Rank 75 in JEE-Mains out of over 1 million candidates	(2018)
• Secured All India Rank 96 in JEE-Advanced out of 200,000 candidates	(2018)

- Scored **442 marks** out of 450 in **BITSAT**
- Secured **AP grade** for excellent performance in **EE 111- Introduction to Electrical Systems**, awarded to 3 out of 156 students taking the course (Autumn 2018)
- Secured **AP grade** for exemplary performance in **CH 107- Physical Chemistry**, awarded to 11 out of 1023 students taking the course (Autumn 2018)
- One of the 12 students to secure **Branch Change** to CSE on the basis of First Year CPI (2019)
- Qualified for **INJSO**, Indian National Junior Science Olympiad, having placed in the **National Top 1%** out of 46688 candidates in **NSEJS**, National Standard Examination for Junior Science (2014-15)

Hobby Project

Basic Chess Engine

- Allows human vs human gameplay, throws an error at illegal moves, in accordance with the rules
- Supports gameplay starting from a **custom position setup**, after **verifying the legality** of the position
- Accounts for 50 move rule and draw by threefold repetition
- Capable of finding Mate in upto 6 moves, implemented in C++ as a command line tool