

# Complexity Theory - Tutorial

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## Part 1

1. Decide whether the following statements are true or false and justify your decision.
  - (a) For every class  $C$  and  $A \in C$ ; if  $A$  is  $C$ -complete under Karp reductions, then  $C \subset P^A$   
**Solution** *True.* Any  $B \in C$  can be transformed into instance of  $A$ . But this - by the definition - means that  $B$  can be decided by polynomial computation (do the transformation into an instance of  $A$ ) and then asking oracle  $A$ .
  - (b) If  $L$  is NP-complete and  $L'$  is coNP complete, then  $L \cap L'$  is  $NP \cap coNP$  complete.  
**Solution** *False.* SAT is NP-complete. NOSAT is coNP-complete. Their intersection is empty (so that language would trivially always return false, but we know that there are non-trivial languages in  $NP \cap coNP$ , primality, for example.).
  - (c) If  $PH=PSPACE$ , then  $PH$  collapses to some level  $\Sigma_k$   
**Solution** *True.* There is a complete problem for PSPACE (TQBF, for example). Since  $PH = PSPACE$ , this problem is in  $PH$  and therefore it is in  $\Sigma_k$ , for some  $k$ . But now all the problems in  $PH$  can be in polynomial time reduced to that one. Therefore,  $PH$  collapses to  $\Sigma_k$ .
  - (d) There is an undecidable language in  $P/poly$   
**Solution** *True* All unary languages are in  $P/poly$ , unary variant of halting problem is in  $P/poly$ .
  - (e) If  $P=NP$ , then  $NP=coNP$ .  
**Solution** *True* Since  $NP = P$  and  $P \subset coNP$  it is clear that  $NP \subset coNP$ . Take  $L \in coNP$ . This means that  $\bar{L} \in NP = P$ . Then there exists a poly-time Turing machine  $M$  that decides  $\bar{L}$ . Create  $M' = 1 - M$ , that machine decides  $L$  in polynomial time. Therefore,  $coNP \subset P = NP$
  - (f) If  $\#L$  is  $\#P$ -complete, then  $L$  is NP-complete (you may assume  $P \neq NP$ ).  
**Solution** *False.*  $\#2$ -SAT is  $\#P$ -complete, while 2-SAT is in  $P$ .

- (g) Show that every circuit with only  $\wedge$  and  $\vee$  gates can be replaced by a circuit containing only *majority* gates.
2.  $\text{DOUBLE-SAT} = \{\phi : \phi \text{ is a Boolean formula with 2 satisfying assignments}\}$ . Show that  $\text{DOUBLE-SAT}$  is NP-complete.  
**Solution**  $\text{DOUBLE-SAT}$  is clearly in NP (the two mentioned assignments could be given as a witness. Now we show how to reduce SAT to  $\text{DOUBLE-SAT}$ . Let  $\phi$  be a 3-CNF formula. We define  $\phi'(y, x) = \phi(y) \wedge (x \vee \bar{x})$ . If  $\phi \notin \text{3SAT}$  then  $\phi'$  is obviously not in SAT. On the other hand, if  $\phi \in \text{3SAT}$ , it means there is a satisfying assignment for  $\phi$ . But from that one we can derive two satisfying assignments for  $\phi'$ .
3. Show that  $\text{UPATH} \in \text{RL}$ . You may use the following fact: if graph  $G$  has a path from  $s$  to  $t$ , then a random walk of length  $8 \cdot |V(G)| \cdot |E(G)|$  visits  $t$  with probability  $\geq \frac{1}{2}$
4. Show that  $\text{SPACE}(f(n)) \subset \text{RSPACE}(f(n)) \subset \text{NSPACE}(f(n))$

## Part 2

5. We showed that there is an undecidable language in P/poly. Show that there are decidable languages in P/poly that are not in P. Use the following waypoints:
- (a) show that there is a decidable language  $L$  that is not in EXP
  - (b) define  $L' := \{1^m : m \in L\}$  and show that  $L'$  is decidable and member of P/poly
  - (c) show that  $L'$  is not in P

**Solution** We know that there is a decidable language  $L$  that is not in EXP (by the time-hierarchy theorem). With the definition of  $L'$ , we know that  $L'$  is decidable (because we can translate  $1^m$  into  $m$ . It is also in P/poly because every unary language is in P/poly. Finally, in order to prove that  $L'$  is not contained in P, we assume contrary,  $L' \in P$ . Then starting from  $x \in L$  we can turn it into  $1^x$  in exponential time and then in polynomial time (in the size of unfolded string) we can decide whether the original one was in  $L$ . But this all together makes an exponential algorithm for  $L$  which is a contradiction with  $L$  not being in EXP.

6. Suppose that we have a poly-time algorithm  $A$  such that for  $\phi \in \text{USAT}$ ,  $A(\phi) = 1$  and for  $\phi \notin \text{SAT}$ ,  $A(\phi) = 0$ . Show that then  $\text{NP} = \text{RP}$ . Afterwards, show that  $\text{AM}[2] = \text{BPP}$ .  
**Solution** First we show that  $\text{NP} = \text{RP}$ .  $\text{RP} \subset \text{NP}$ : consider the language  $L \in \text{RP}$  and a computation of the RP machine. If  $\alpha \in L$ , at least half of the branches are accepting (therefore, there is one that accepts as well). If  $\alpha \notin L$  not a single branch accepts, which is exactly what we need.

$NP \subset RP$ : take  $\phi$ , an instance of SAT. By Valiant-Vazirani theorem (17.18 from Arora-Barak book), there is a probabilistic polynomial time algorithm  $f$  such that for every  $n$ -variable Boolean formula  $\phi$  if  $\phi \in SAT$ ,  $f(\phi) \in USAT$  with probability  $\geq \frac{1}{8n}$  and for  $\phi \notin SAT$  the probability that  $f(\phi)$  would be in SAT equals to zero. But the we have - in case that  $\phi$  is not satisfiable - probability zero that  $A(f(\phi))$  would answer zero and for the cases when  $\phi$  is satisfiable, probability that  $A(f(\phi))$  equals 1 could be boosted to a higher value.

Now we show that  $AM[2]=BPP$ . The first inclusion -  $BPP \subset AM$  is easy: a verifier just ignores what the prover sent and does all the computation on its own. For the other inclusion, we know that  $NP = RP \subset BPP$ . Recall the (alternative) definition of AM:  $L \in AM$  if there exists a (poly-time, deterministic) machine  $M$  such that for every input  $x$  of length  $n$

- if  $x \in L$ ,  $\mathbb{P}_y[\exists z : M(x, y, z) = 1] \geq \frac{2}{3}$
- if  $x \notin L$ ,  $\mathbb{P}_y[\forall z : M(x, y, z) = 0] \geq \frac{2}{3}$

Since we are working under the assumption that  $NP \subset BPP$ , we know that there is a branching machine  $M'$  such that  $M'(x, y) = \exists z : M(x, y, z) = 1$  for  $x \in L$  and  $M'(x, y) = \forall z : M(x, y, z) = 0$ , namely, a BPP computation that can distinguish between these two situations (deterministically). But this exactly tells us that  $L \in BPP$ .

7. Show that regular languages are in  $NC^1$ . (Hint: note that the final state can be reached from the initial one in  $n$  steps if there is some intermediate state  $q$  that can be reached from the initial one in  $\frac{n}{2}$  steps and the final state can be reached from  $q$  also in  $\frac{n}{2}$  steps. Repeat the same idea to the leaves.)

**Solution** Assume that there is a DFA  $M$  that decides a regular language and assume that  $M$  has  $t$  states and (for simplicity of explanation) that it has a single accepting state. We are going to create a circuit of logarithmic depth that would do the same. Let's observe circuit of (roughly speaking)  $\log(n)$  levels of computation. At the first level, compute whether it is possible to go from  $q_i$  to  $q_j$  in 1 step. At the second level, compute whether the same is possible in 2 steps, then in 4 steps etc. So, at the  $i$ -th level, compute whether it is possible to go from  $q_i$  to  $q_j$  in  $2^i$  steps. Finally, we will get the answer whether it is possible to go from the initial state to the final state in  $n$  steps having a circuit of depth  $\log(n)$ . To put it more formally, let  $M_a$  be a square boolean matrix of dimension  $t$  that has 1 on position  $(i,j)$  if and only if on reading symbol  $a$  the machine  $M$  transitions from  $q_i$  to  $q_j$ . If the input is given as  $a_1 a_2 a_3 \dots a_n$ , then consider the iterated Boolean matrix product  $P := M_{a_1} \cdot M_{a_2} \cdot \dots \cdot M_{a_n}$ . A matrix multiplication here takes a circuit of constant depth. This series of multiplications can be done in parallel so that  $\log(n)$  of multiplications is needed. One can prove that the position  $(i,j)$  of matrix  $P$  tells us if the state  $q_j$  can be reached from the state  $q_i$  reading the input  $a_1 a_2 a_3 \dots a_n$ .

**NOTE:** Some of the problems and solutions are taken from

- <http://soltys.cs.csuci.edu/blog/wp-content/oldpage/cu-f07/chp5.pdf>
- <http://cse.iitkgp.ac.in/~abhij/course/theory/CC/Spring04/soln5.pdf>