

# RefinedRust

Towards high-assurance verification  
of unsafe Rust programs

Rust Verification Workshop 2023, Paris  
23.04.2023

Lennard Gäher, Michael Sammler, Ralf Jung, Robbert Krebbers, Derek Dreyer



MAX PLANCK INSTITUTE  
FOR SOFTWARE SYSTEMS

with generous funding from Amazon AWS

**ETH** zürich

Radboud University



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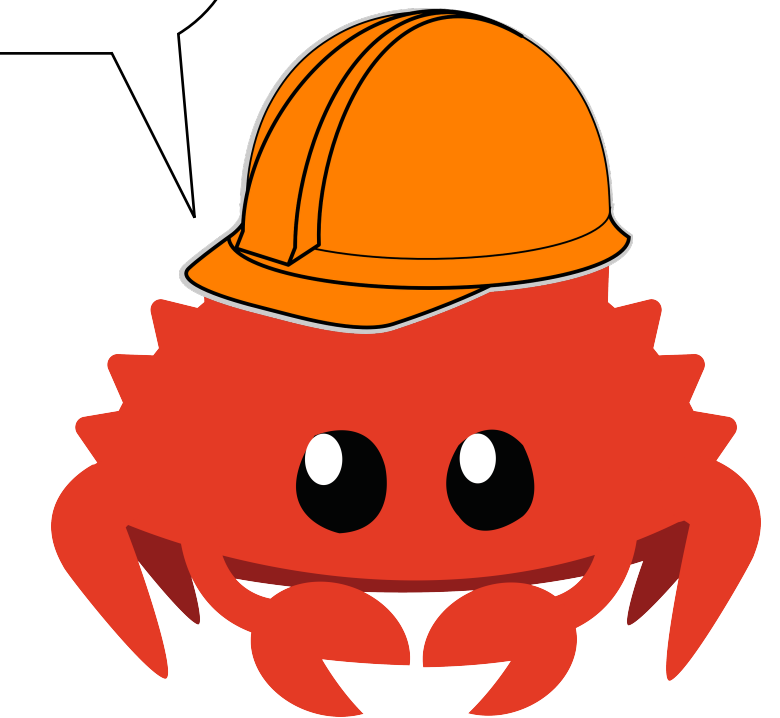
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But what about  
unsafe Rust?





# HOW DO WE VERIFY *UNSAFE* CODE?

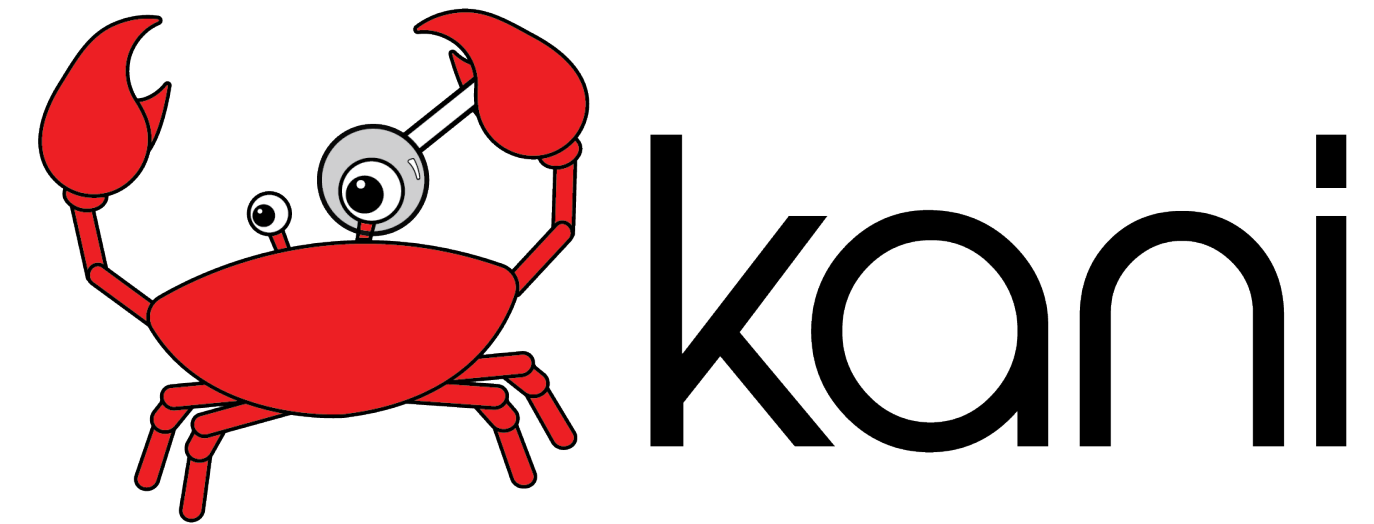
**RustBelt** [Jung et al. 2019] /

**RustHornBelt** [Matsushita et al. 2022]



- a semantic model for Rust
- used to prove safety/functional correctness of several of Rust's core libraries

**Kani** [Kani Developers 2022]



- a model checker for Rust
- scalable automatic verification

# MOST STANDARD LIBRARY CODE RELIES ON *UNSAFE*...

Struct `std::vec::Vec` 

1.0.0 · [source](#) · [-]

```
pub struct Vec<T, A = Global>
where
    A: Allocator,
{ /* private fields */ }
```

[-] A contiguous growable array type, written as `Vec<T>`, short for 'vector'.

[-] `pub fn push(&mut self, value: T)`

[source](#)

Appends an element to the back of a collection.

## Panics

Panics if the new capacity exceeds `isize::MAX` bytes.

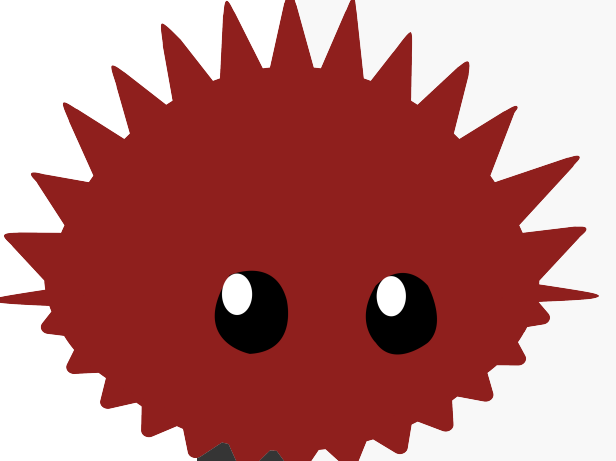
## Examples

```
let mut vec = vec![1, 2];
vec.push(3);
assert_eq!(vec, [1, 2, 3]);
```

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pub fn push(&mut self, value: T) {
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    if self.len == self.buf.capacity() {
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    unsafe {
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        ptr::write(end, value);
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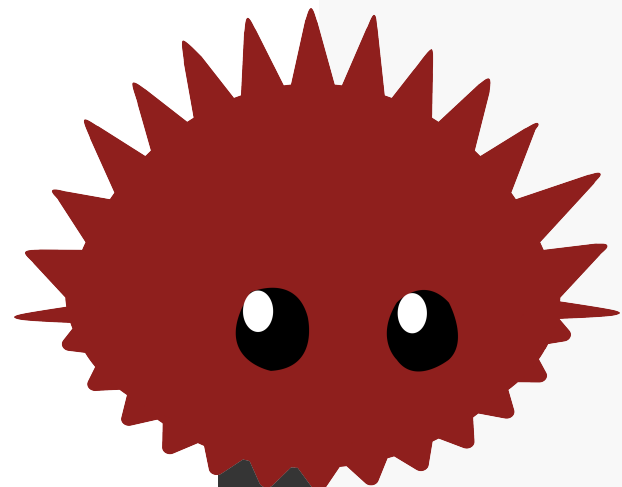
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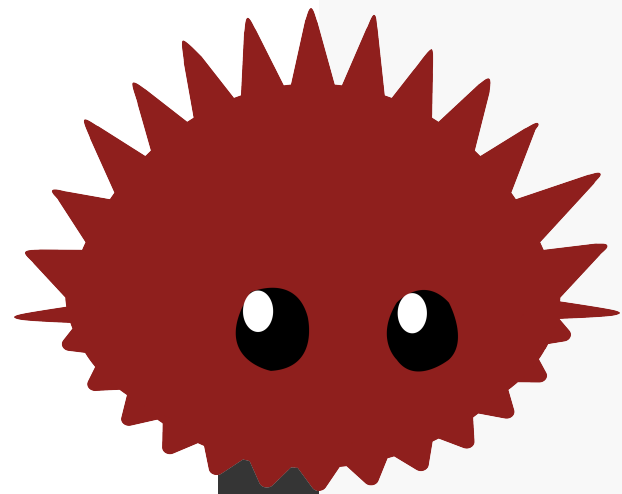
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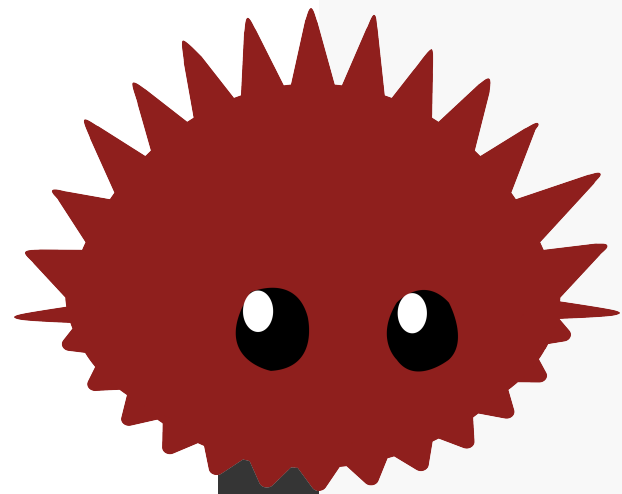
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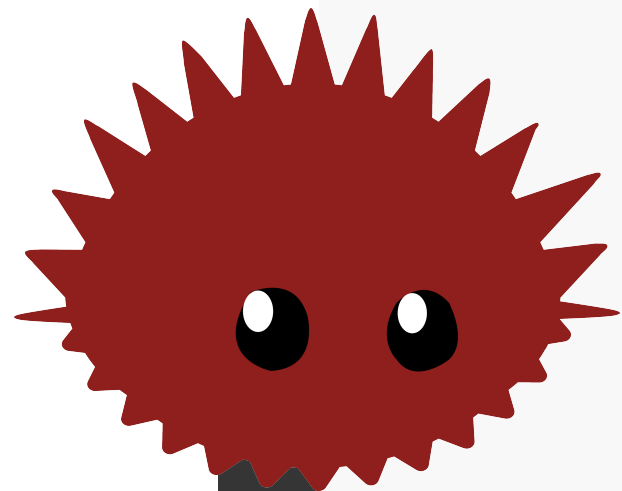
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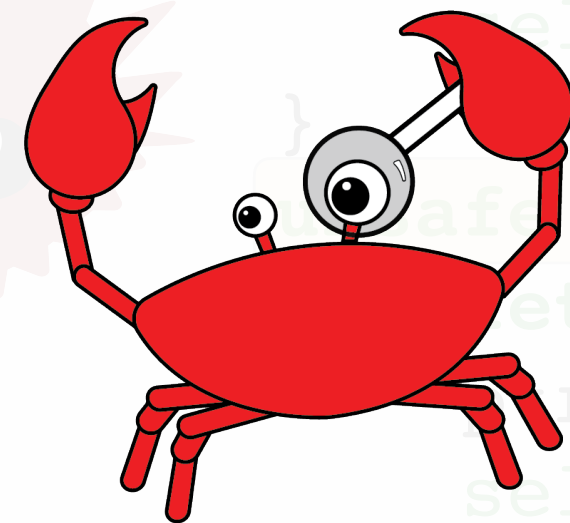
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# kani

no compositional specifications 😞

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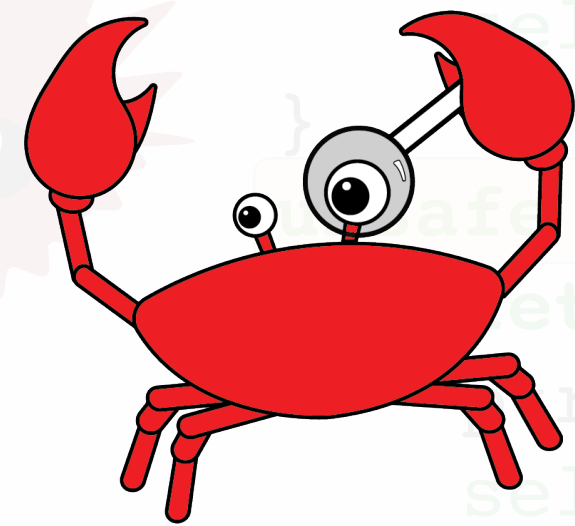
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**Can we get a compositional and automated verification tool for unsafe Rust?**

```
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```

# A PRACTICAL VERIFICATION TOOL FOR UNSAFE RUST?

**We want a deductive verification tool with:**

- ✓ support for common **unsafe** operations
- ✓ a reasonable degree of **automation**
- ✓ high-assurance **foundational** verification (e.g. in Coq)

# TURNING RUSTBELT INTO A VERIFICATION TOOL

**RustBelt** [Jung et al. 2019]



## a semantic model for Rust

- shows how to handle Rust's reference types
- allows to verify safe encapsulation of unsafe code

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**a semantic model for Rust**

- shows how to handle Rust's reference types
- allows to verify safe encapsulation of unsafe code

**RefinedC** [Sammler et al. 2021]



**an ownership-based refinement  
type system for C**

- refinement types for functional correctness reasoning
- naturally handles "unsafe code" with ownership types
- Lithium: efficiently automatable separation logic fragment

# INTRODUCING REFINEDRUST

**Goal:** verify functional correctness & UB-freedom & panic-freedom

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Radium **operational semantics** for Rust based on RefinedC

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Radium **operational**  
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**Refinement type system**  
with semantic model inspired  
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# INTRODUCING REFINEDRUST

**Goal:** verify functional correctness & UB-freedom & panic-freedom

An **automatic translation** scheme from Rust into Radium

**Proof automation** based on RefinedC's Lithium engine

Radium **operational semantics** for Rust based on RefinedC

**Refinement type system** with semantic model inspired by RustBelt

# CHALLENGES IN REFINEDRUST

## Lift RustBelt's limitations

- ✓ allow automatic translation from Rust
- ✓ handle more borrow patterns
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## Equip RefinedC with references

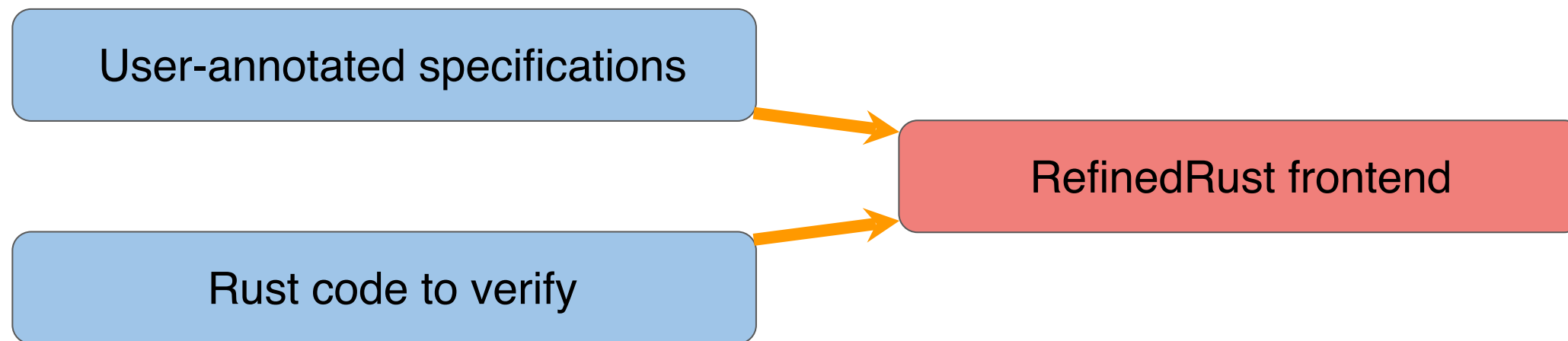
- ✓ need to rethink RefinedC's refinement model
- ✓ develop automation for Rust specifics

# THE REFINEDRUST ARCHITECTURE

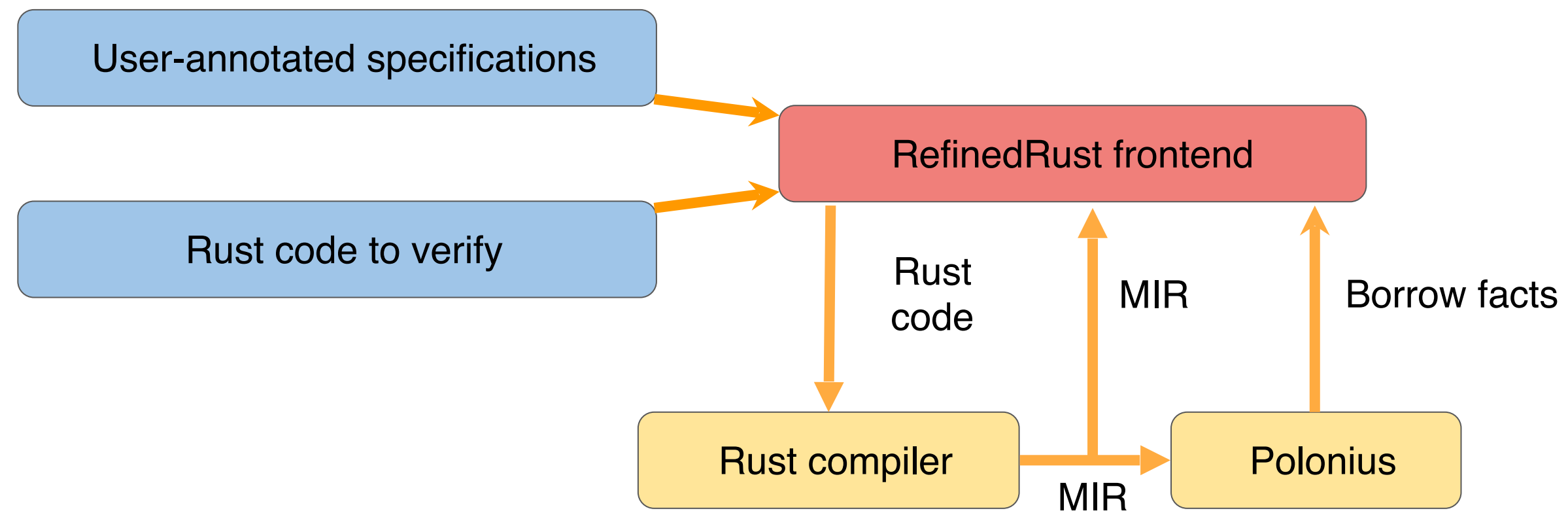
User-annotated specifications

Rust code to verify

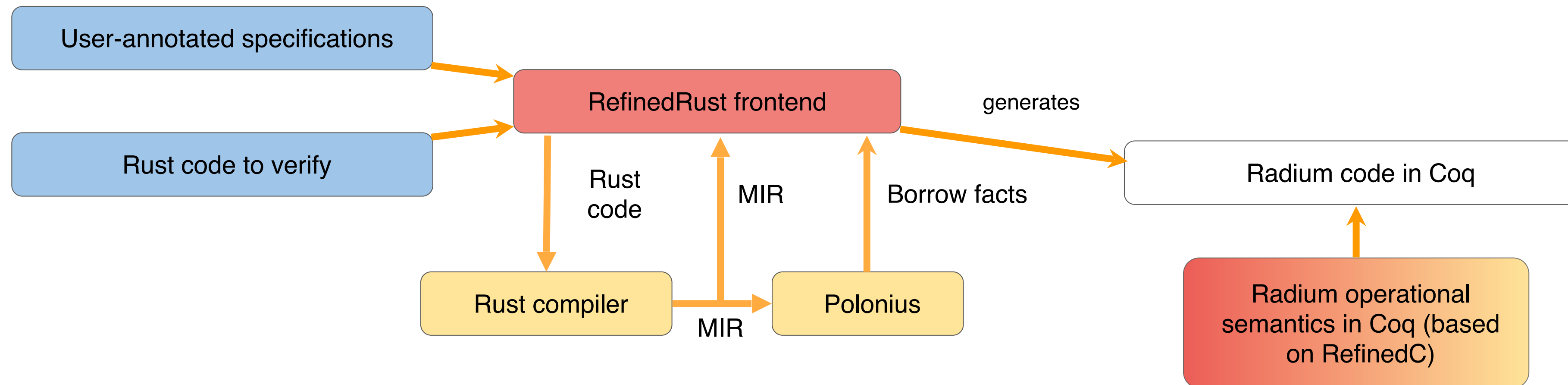
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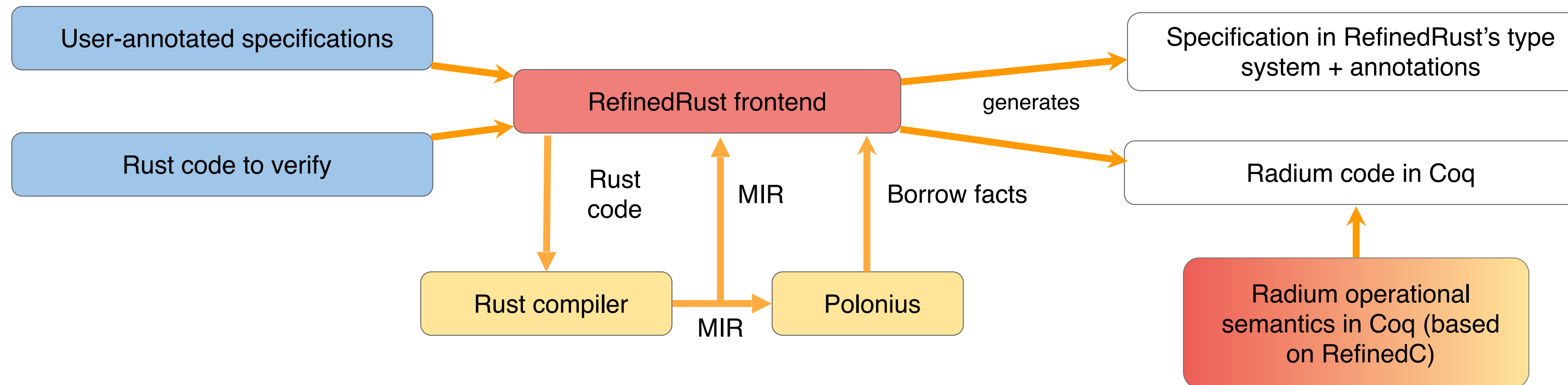


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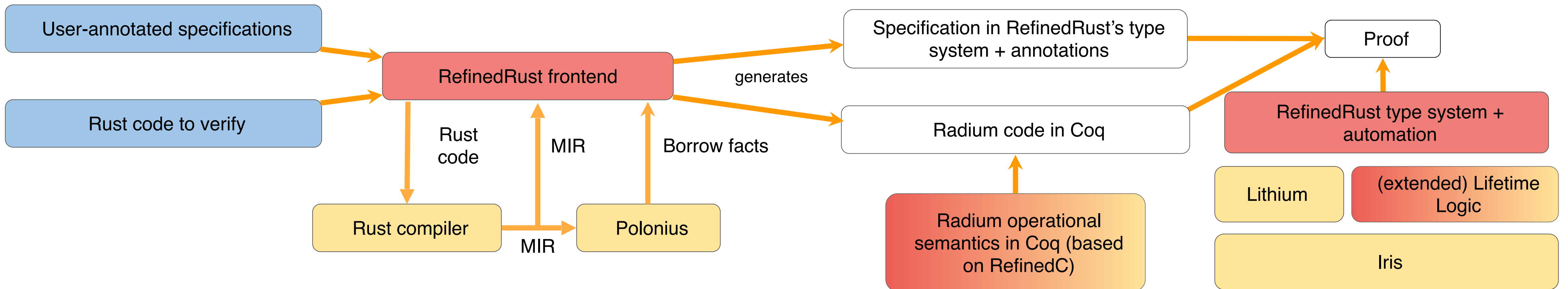




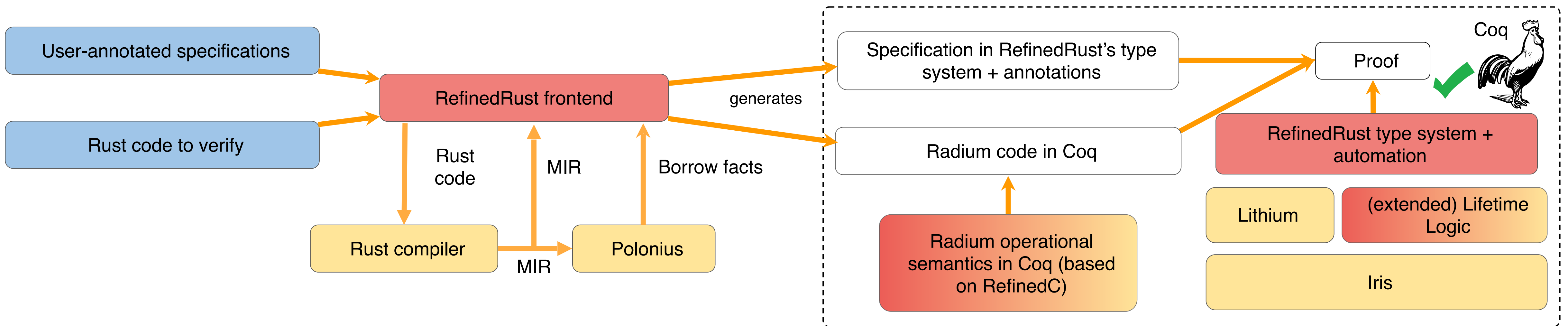
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# **USING REFINEDRUST FOR VERIFYING SAFE RUST**

# MUTABLE REFERENCES IN REFINEDRUST

```
fn mut_ref_add_42(x : &mut i32) {  
    *x += 42;  
}
```

# MUTABLE REFERENCES IN REFINEDRUST

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#[rr::params("x" )]  
  
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# MUTABLE REFERENCES IN REFINEDRUST

```
#[rr::params("x" )]
#[rr::args(" @ "&mut {'a} (int i32)")]

fn mut_ref_add_42(x : &mut i32) {
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```

# MUTABLE REFERENCES IN REFINEDRUST

refined by *(current value, borrow variable)*

```
#[rr::params("x", "γ")]  
#[rr::args("#x, γ" @ "&mut {'a} (int i32)")]
```

```
fn mut_ref_add_42(x : &mut i32) {  
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}
```



# MUTABLE REFERENCES IN REFINEDRUST

*Borrow variables* communicate final values  
(inspired by prophecy variables [Matsushita et al. 2020])

obtain observation on final value of  $\gamma$

```
#[rr::params("x", "γ")]
#[rr::args("#x, γ" @ "&mut {'a} (int i32)")]
#[rr::ensures("Obs γ (x + 42)")]
fn mut_ref_add_42(x : &mut i32) {
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```

Will this specification work?

# MUTABLE REFERENCES IN REFINEDRUST

```
#[rr::params("x", "γ")]
#[rr::args("#x, γ" @ "&mut {'a} (int i32)")]
#[rr::requires("⌈x + 42 ∈ i32⌋")]
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# MUTABLE REFERENCES IN REFINEDRUST

Types can be inferred from Rust types! (for safe Rust)

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fn mut_ref_add_42(x : &mut i32) {
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}
```

# A CLIENT FOR MUT\_REF\_ADD\_42

```
#[rr::returns("()")]  
fn mut_ref_add_client() {  
    let mut z = 1;  
    let zr = &mut z;  
    mut_ref_add_42(zr);  
    assert!(z == 43);  
}
```

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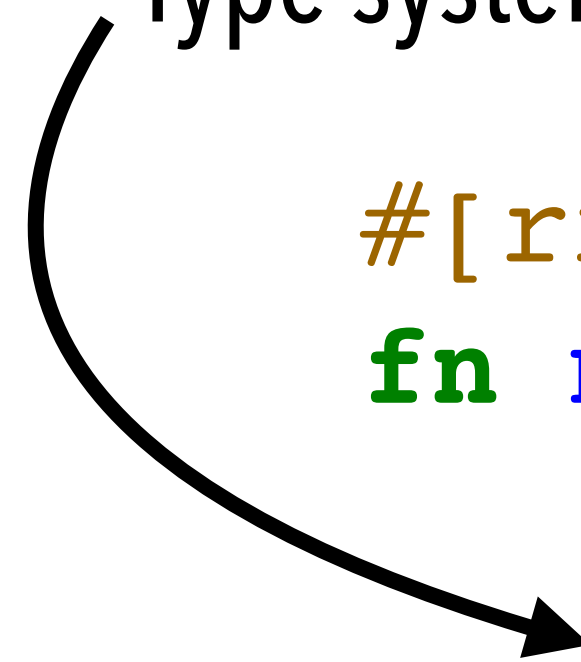
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Type system needs recombine observation Obs

# **VERIFYING UNSAFE CODE WITH REFINEDRUST**

# VERIFYING VEC: MEMORY REPRESENTATION

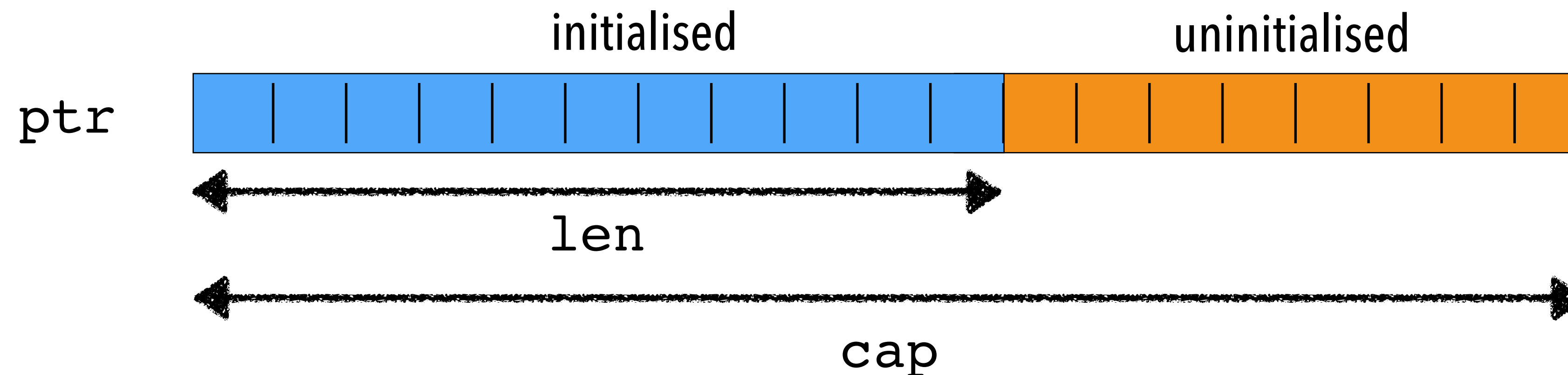
```
pub struct Vec<T> {  
    buf: RawVec<T>,  
    len: usize,  
}  
  
pub struct RawVec<T> {  
    ptr: *const T,  
    cap: usize,  
    _marker: PhantomData<T>,  
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(we consider a variant of the Rustonomicon Vec implementation)

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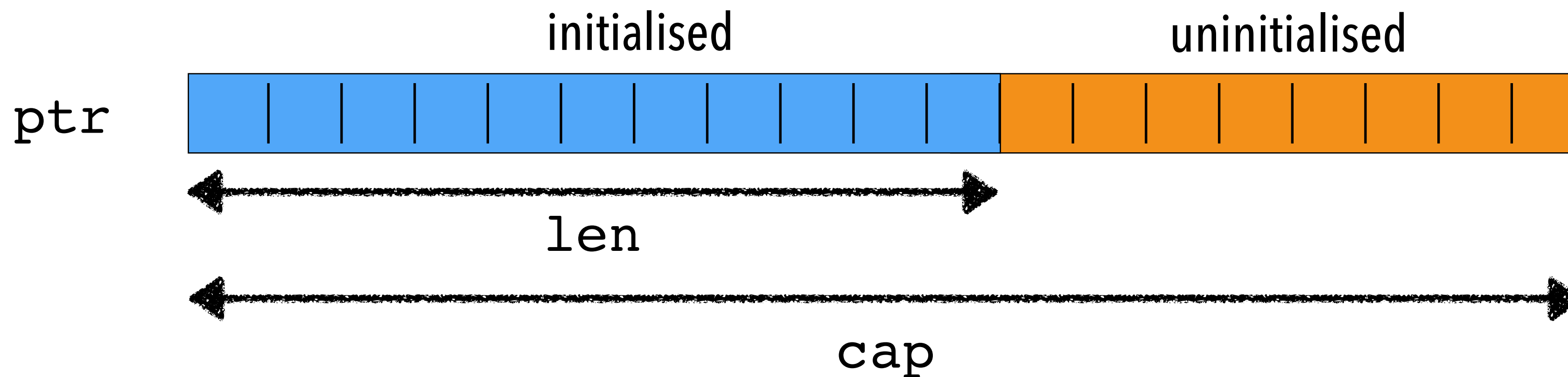


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First task: define logical representation of `Vec`

(we consider a variant of the Rustonomicon `Vec` implementation)

# CUSTOM REPRESENTATION INVARIANTS

RawVec just exposes the location and capacity

```
#[rr::refined_by("(l, cap)" : "(loc * nat)")]
#[rr::invariant(#own "freeable l (size_of_array_in_bytes {st_of T} cap)")]
pub struct RawVec<T> {
    #[rr::field("l")]
    ptr: *const T,
    #[rr::field("cap")]
    cap: usize,
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(simplified invariant, does not handle the case that  $\mathbb{T}$  is a ZST)



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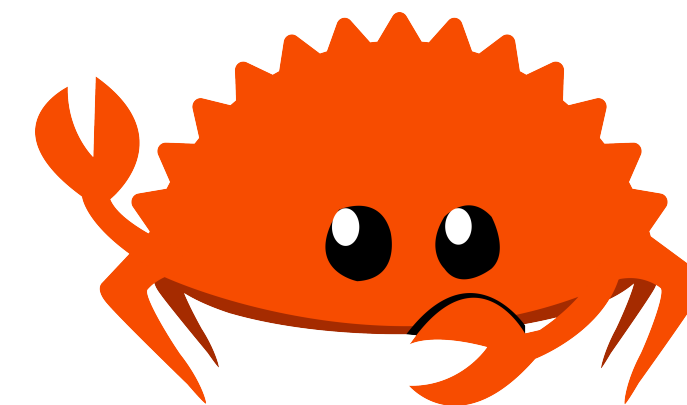
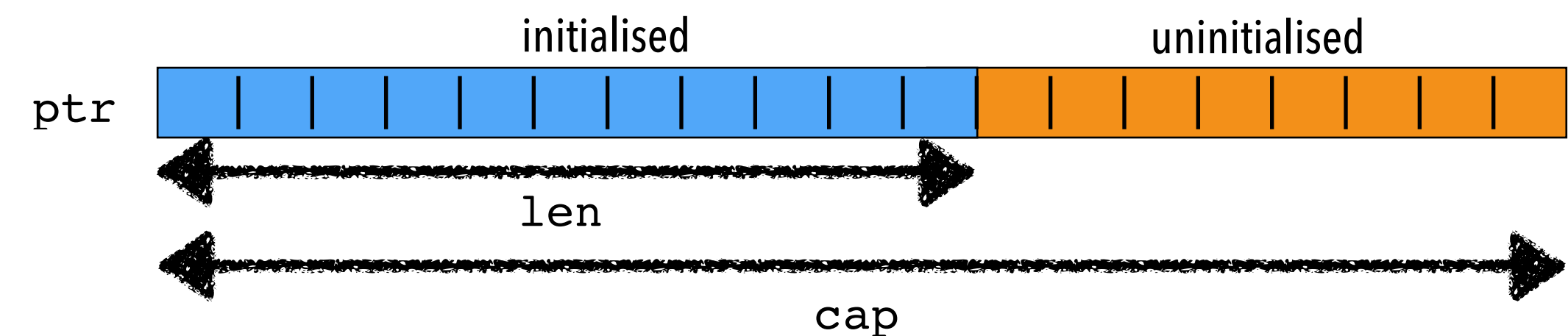
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# CUSTOM REPRESENTATION INVARIANTS

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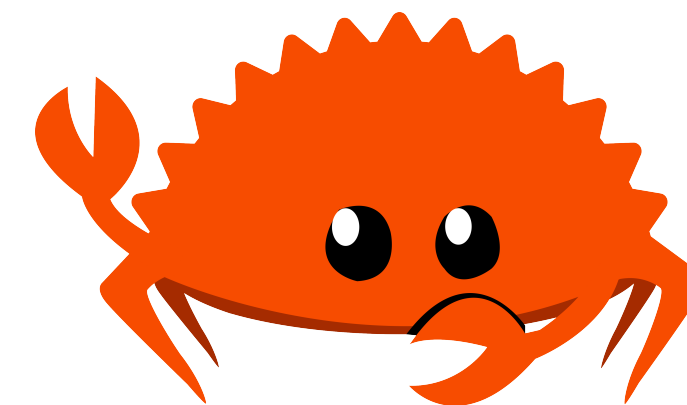
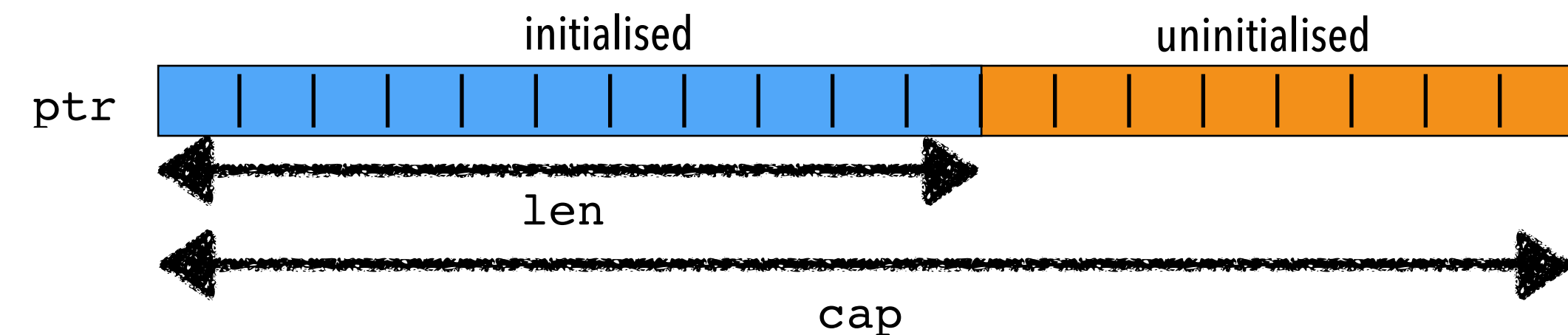
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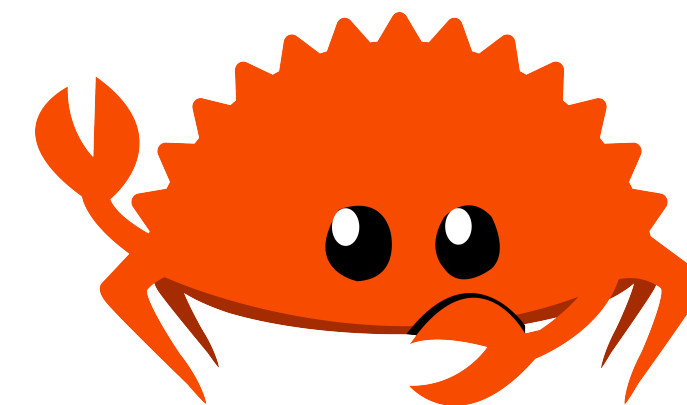
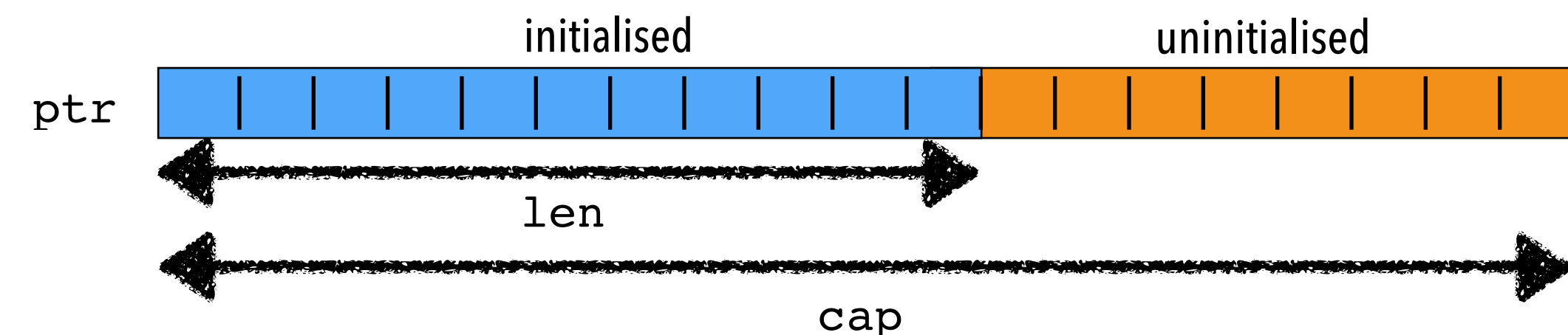
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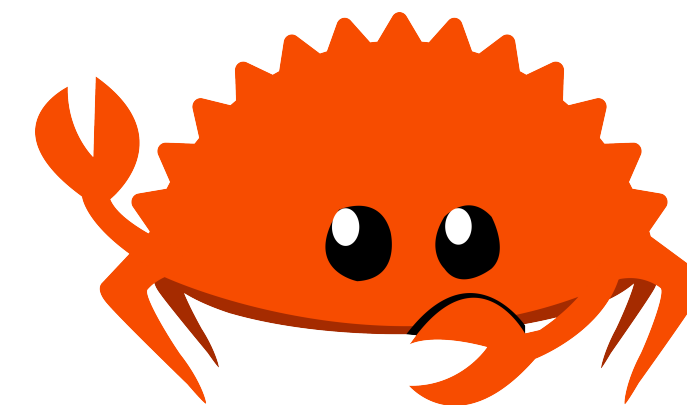
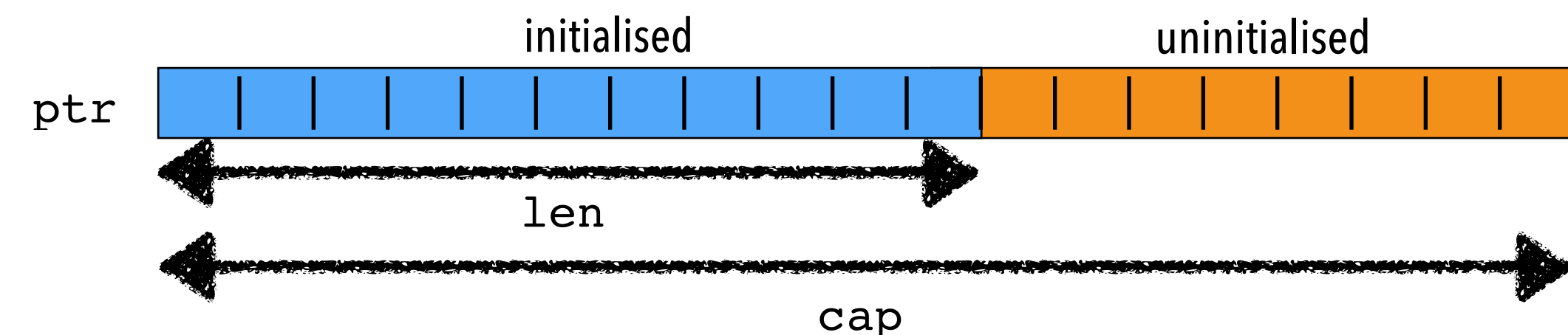
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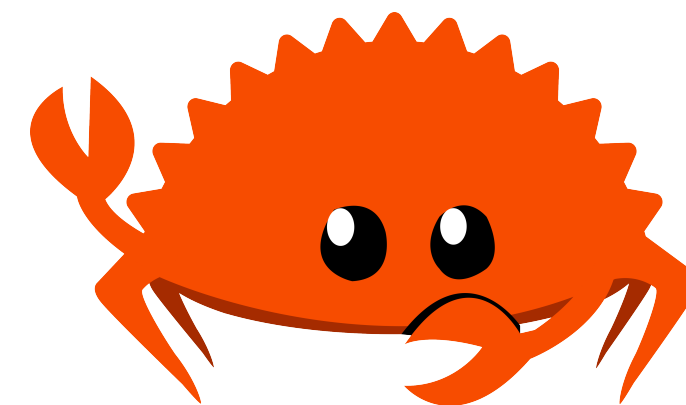
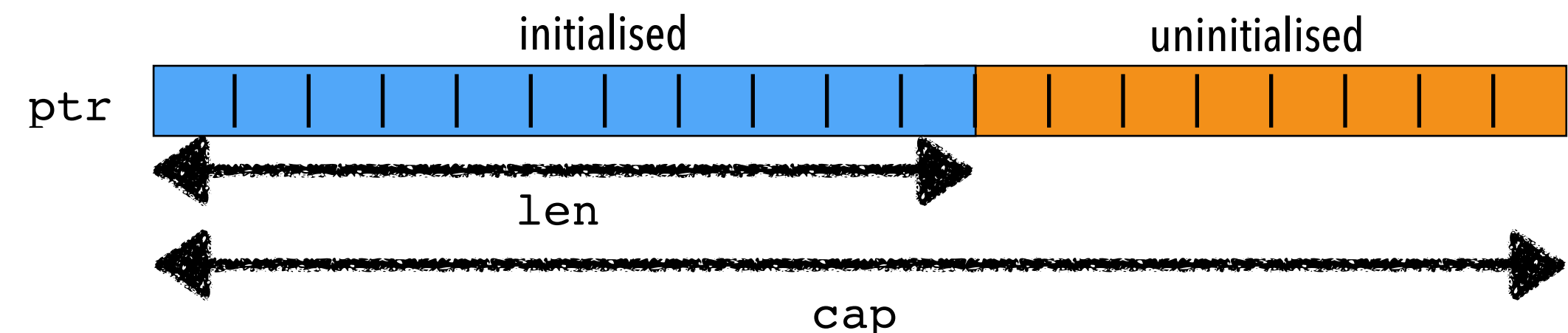
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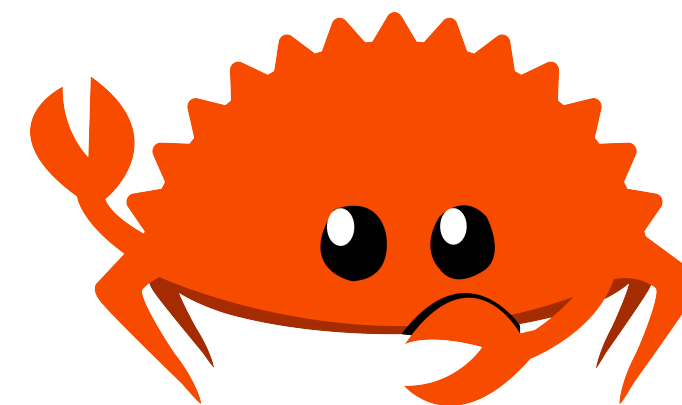
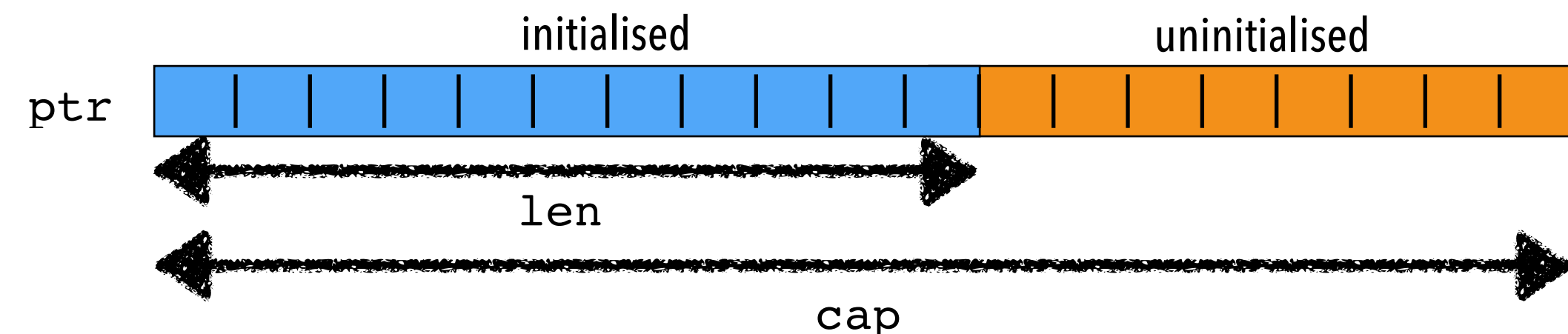


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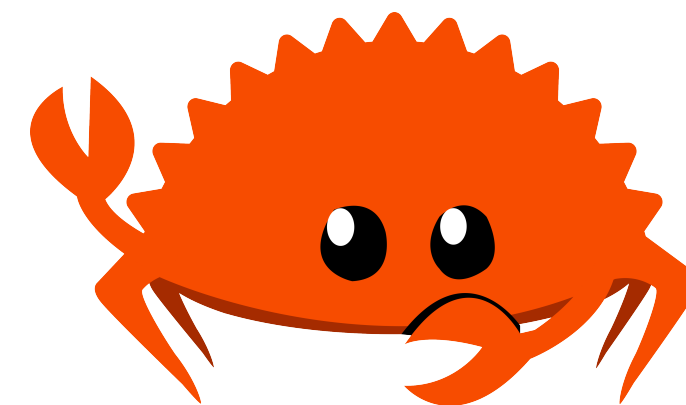
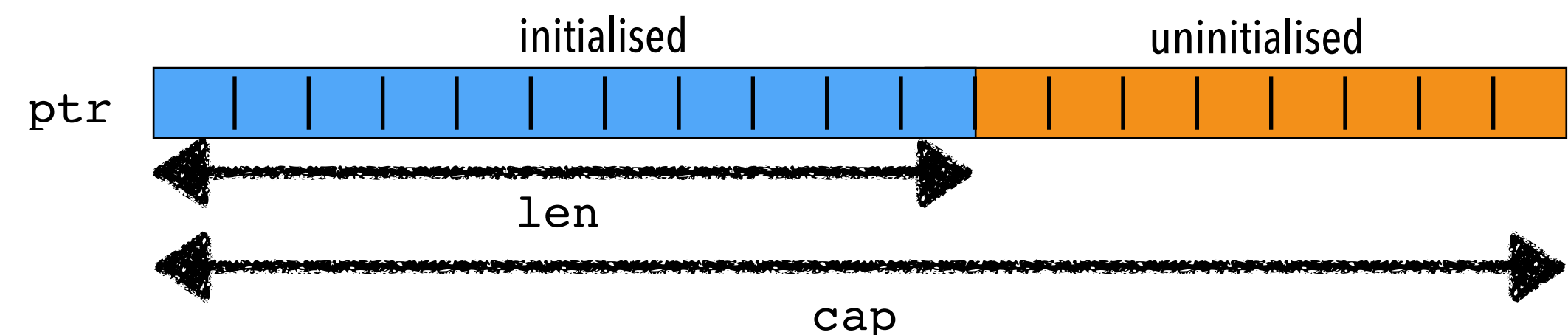
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```

```
#[rr::invariant("len = length xs⊥", "len ≤ cap⊥")]
```

```
#[rr::invariant("size_of_array_in_bytes {st_of T} cap ≤ max_int isize_t⊥")]
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# VERIFYING PUSH

```
pub fn push(&mut self, elem: T) {
    if self.len == self.cap() {
        self.buf.grow();
    }
    unsafe {
        ptr::write(self.ptr().add(self.len), elem);
        // Can't overflow, we'll OOM first.
        self.len += 1;
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}
```

# VERIFYING PUSH

```

#[rr::params("xs", "γ", "x")]
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Representation invariant of `Vec` broken (ownership moved to `ptr::write`)!

# **CONCLUSIONS**



# EVALUATION

	Rust LOC	Sideconds	Spec + manual proof	Verification time
<code>Vec::new</code>	6	20	1 + 0	20s
<code>Vec::push</code>	9	128	5 + 35	7min 25s
<code>Vec::pop</code>	8	79	4 + 17	3min 30s
<code>Vec::get_unchecked_mut</code>	7	47	5 + 10	2min
<code>Vec::get_mut</code>	8	73	7 + 40	1min 05s
<code>Vec::get_unchecked</code>	7	31	4 + 0	55s
<code>Vec::get</code>	8	56	4 + 0	1min 20s
<b>Total (RawVec + Vec)</b>	<b>120 (14 functions)</b>	<b>400 ++</b>	<b>75 + 105</b>	<b>8.5min (wall)</b>

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**Support libraries:** `mem::`{size\_of, align\_log\_of, align\_of}, `Box::`new,  
`alloc::`{alloc, dealloc, realloc},  
`ptr::`{write, read, invalid, copy\_nonoverlapping},  
`mut_ptr::`{add, offset}

# TAKEAWAYS FOR FOUNDATIONAL VERIFICATION

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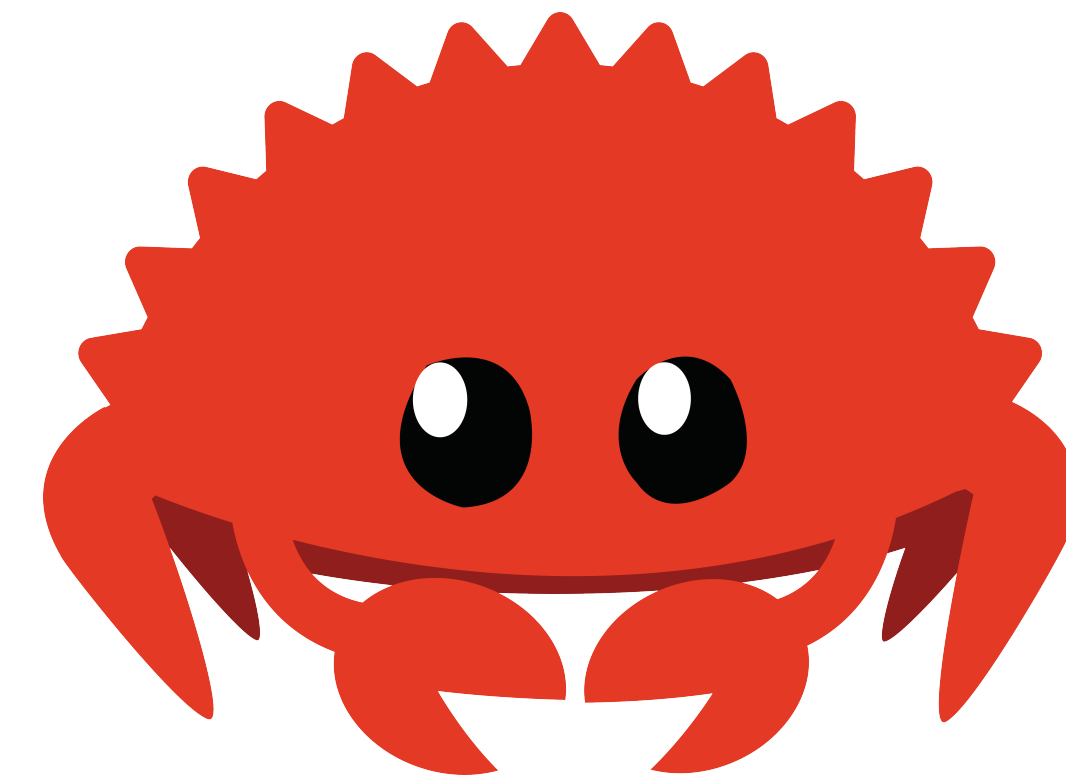
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## **foundational verification can be automated**

- ▶ but is not yet at the level of non-foundational tools

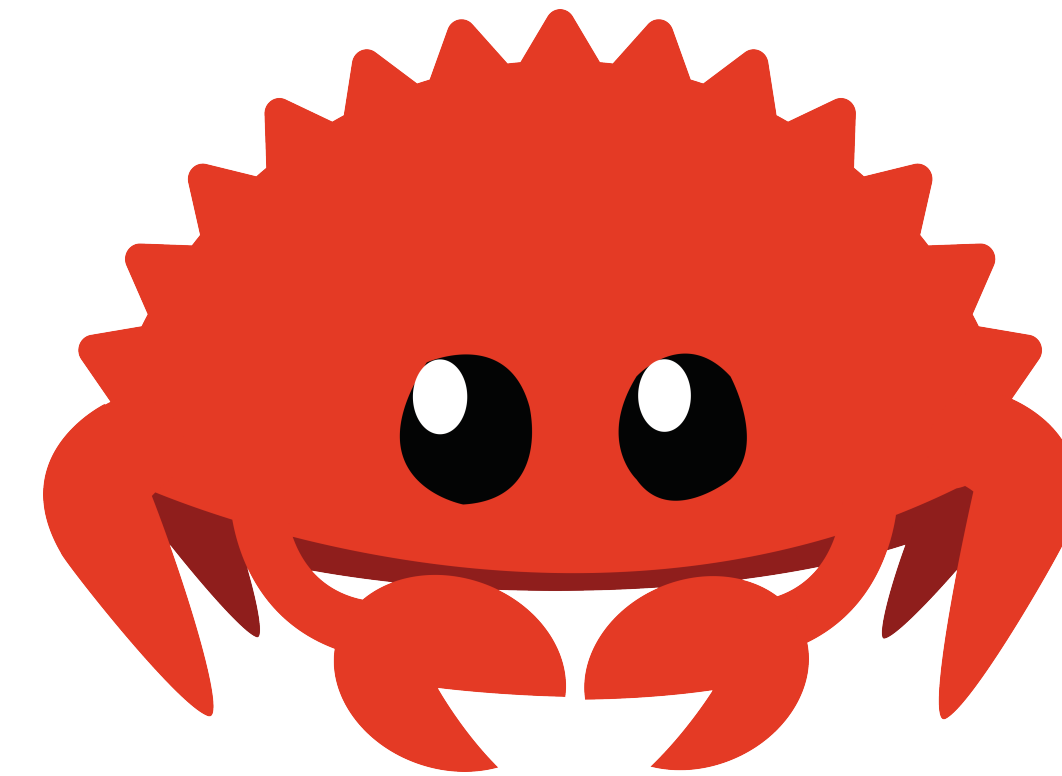
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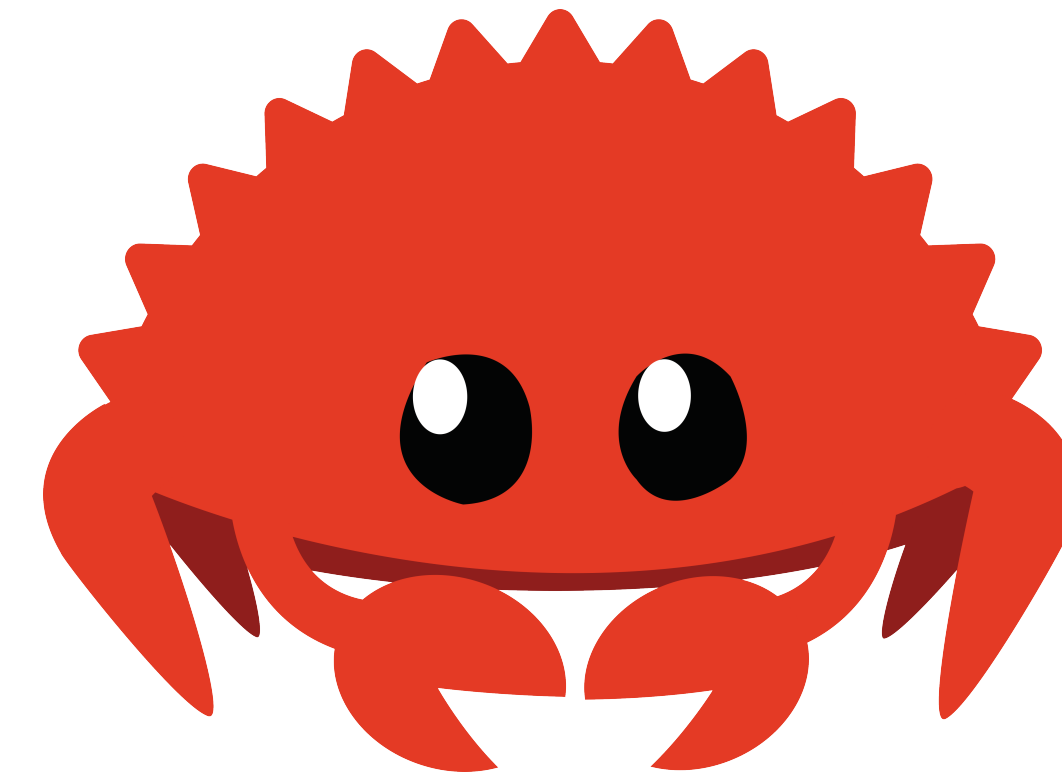
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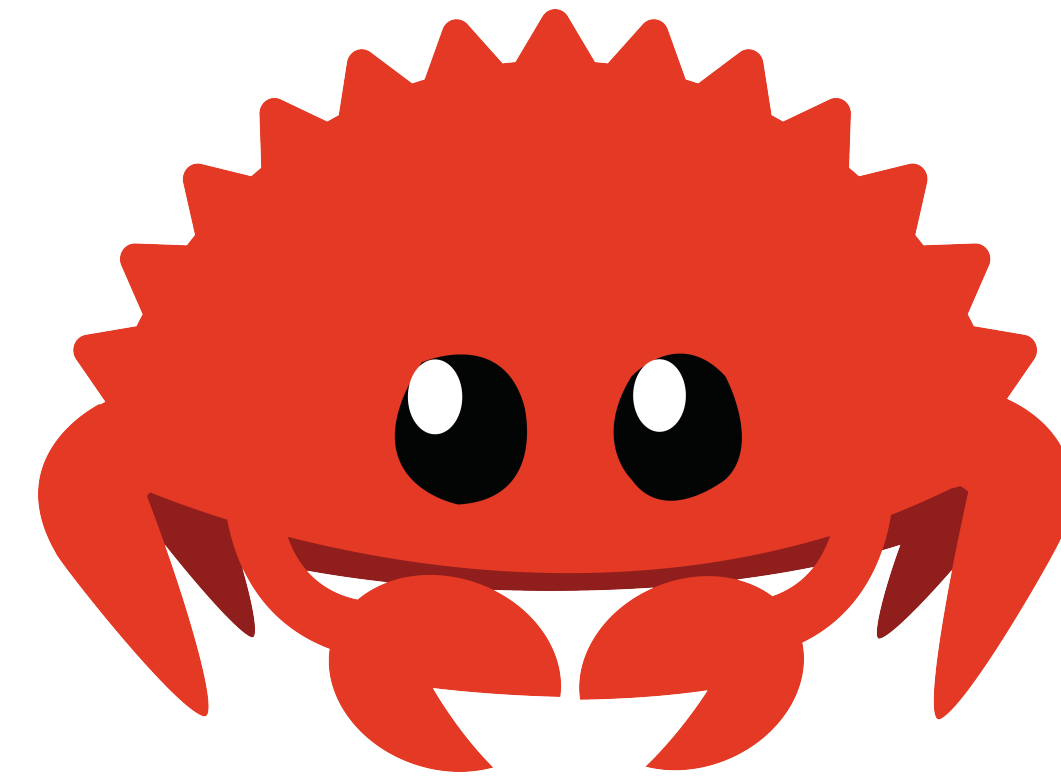
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- regular surprises by unexpected corner cases
- e.g. pointer arithmetic rules

## Interaction with references is tricky

- in safe code, have (essentially functional) abstractions
- in unsafe code, need to access low-level representation
- having a RustBelt-style model helps to seamlessly integrate



# REFINEDRUST

An **automatic translation** scheme from Rust into Radium

**Proof automation** based on RefinedC's Lithium engine

Radium **operational semantics** for Rust based on RefinedC

**Refinement type system** with semantic model inspired by RustBelt

## ✓ **Lift limitations of RustBelt**

- ▶ allow automatic translation from Rust
- ▶ handle more borrow patterns
- ▶ develop a new notion of place types
- ▶ extend RustBelt's lifetime logic

## ✓ **Equip RefinedC with references**

- ▶ redesigned RefinedC's refinement model