



# Response-Time Analysis of ROS 2 Processing Chains under Reservation-based Scheduling

Daniel Casini, **Tobias Blass**, Ingo Lütkebohle, Björn Brandenburg

# This Paper in a Nutshell

Robots are **complex cyber-physical systems**,  
subject to real-time constraints



<https://robots.ros.org/robonaut2/>

**ROS**, the most popular robotics framework is  
**not based on real-time system models** and  
**no response-time analysis exists**



<https://robots.ros.org/innok-heros/>

## **This work:**

Understand the surprising and undocumented timing behavior of ROS  
Develop a response-time analysis that is aware of ROS's quirks

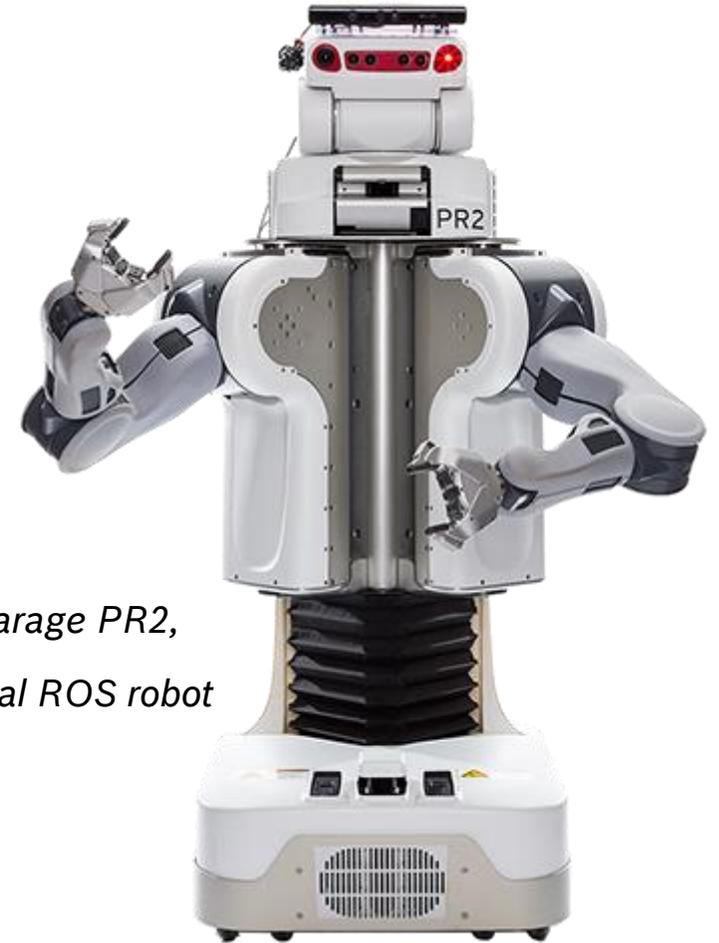
# The Robot Operating System (2007)



Popular robotics **framework** in academia and industry

- > 10 000 users
- > 1000 packages
- > 500 attendees at ROSCon

12 years of development exposed many **limitations** in the original design



*Willow Garage PR2,  
the original ROS robot*

<http://rasc.usc.edu/pr2.html>

# From ROS to ROS 2



- Complete refactoring of the ROS framework
- Recently released first long-term support version
- Aims to support **real-time control**



[https://www.youtube.com/watch?v=npQMzH3j\\_d8](https://www.youtube.com/watch?v=npQMzH3j_d8)

*“We want to support real-time control directly in ROS, including inter-process and inter-machine communication”*

From “Why ROS 2?” at [design.ros2.org](https://design.ros2.org)

What does this mean in practice?

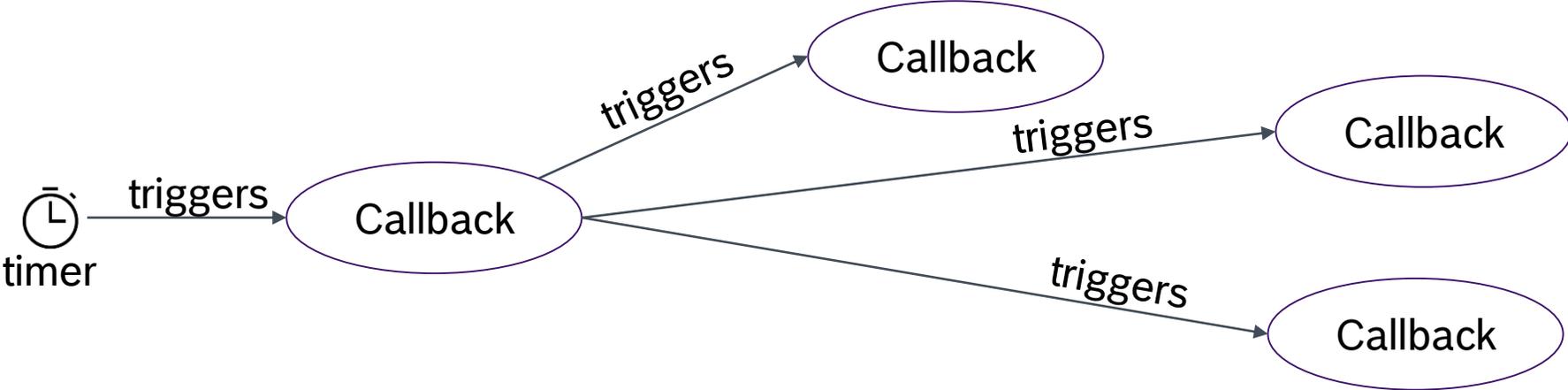
# Our Needs for Real-Time Control

1. Support for automated timing **validation**
  - Does this robot react in time?
2. Support for model-based **design-space exploration**
  - Would this robot react in time if I used this hardware?
  - Would this robot react in time if I implemented it that way?

We need a response-time analysis

# The Quest for a ROS 2 Response-Time Analysis

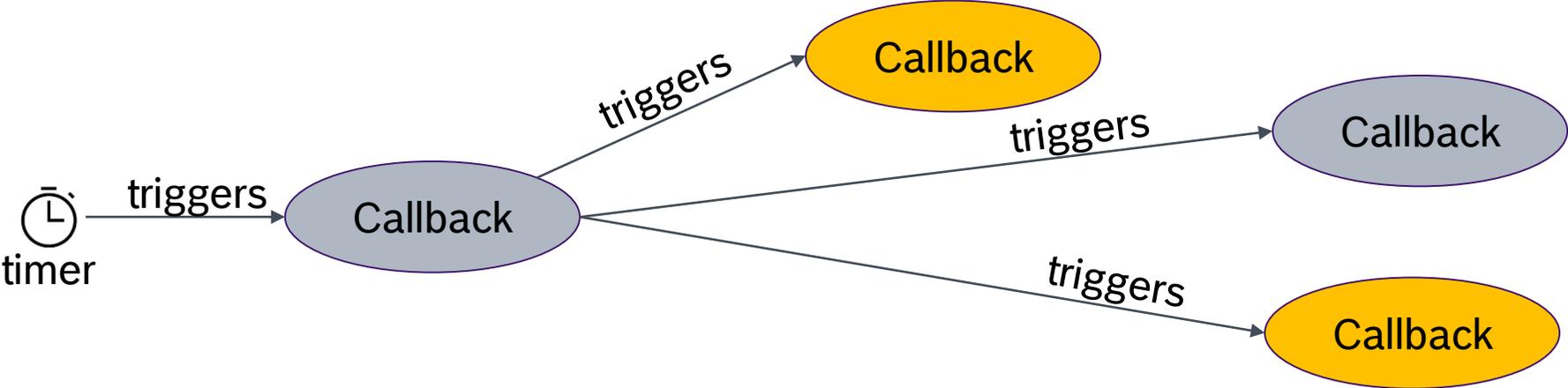
## ROS Systems are distributed networks of callbacks



# The Quest for a ROS 2 Response-Time Analysis

Callbacks are assigned to *executor threads*

ROS-Level Scheduling

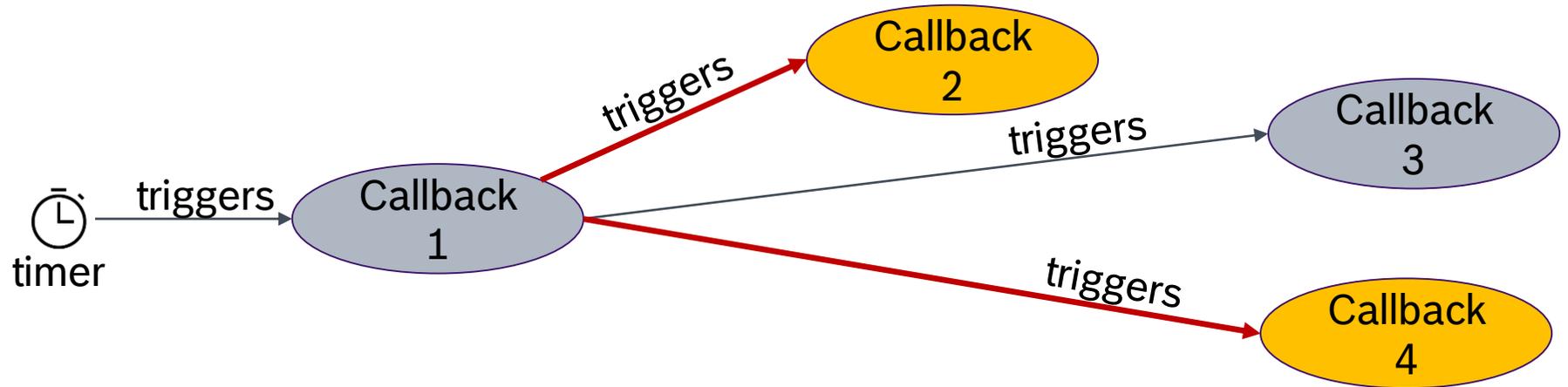


Linux-Level Scheduling



# The Quest for a ROS 2 Response-Time Analysis

ROS-Level  
Scheduling



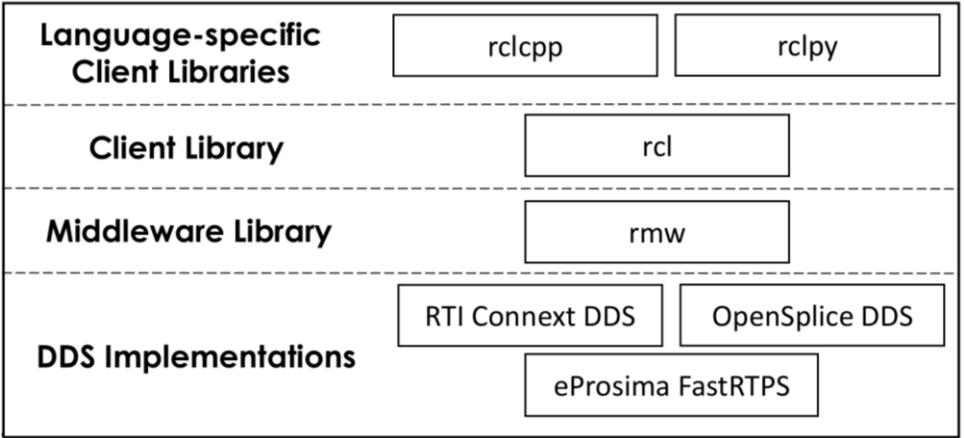
**Is callback 2 or callback 4 executed first?**

The ROS documentation **does not specify the execution order** of callbacks

# The Quest for a ROS 2 Response-Time Analysis

## Looking at the source code

### The four layers of the ROS implementation



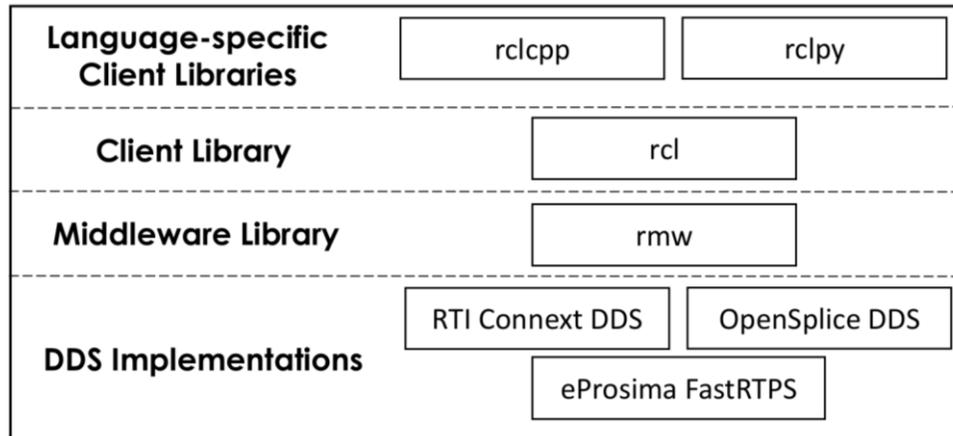
**Question:** Which layer determines the callback execution order?

**Answer:** All of them

# The Quest for a ROS 2 Response-Time Analysis

## Looking at the source code

### The four layers of the ROS implementation



Callback execution order is **ROS-specific** and combines properties from

- Fixed-priority scheduling
- FIFO scheduling
- TDMA scheduling

# Why not use a framework that prioritizes real-time?

	ROS	real-time robotics frameworks
Community size	<b>Huge</b>	<b>Small</b>
Effort to integrate third-party software	Low	High
Simulation support	Out-of-the-box, with ready-made models for many parts	None
Hardware Support	Lots of robotics hardware comes with ROS drivers	low-level Linux drivers
Predictability	Difficult	Easy

**Guess which one people use?**

This Work  
Make ROS 2 more predictable by

Understanding and documenting the  
**ROS 2 timing behavior**

Developing an **end-to-end response-  
time analysis** for ROS 2

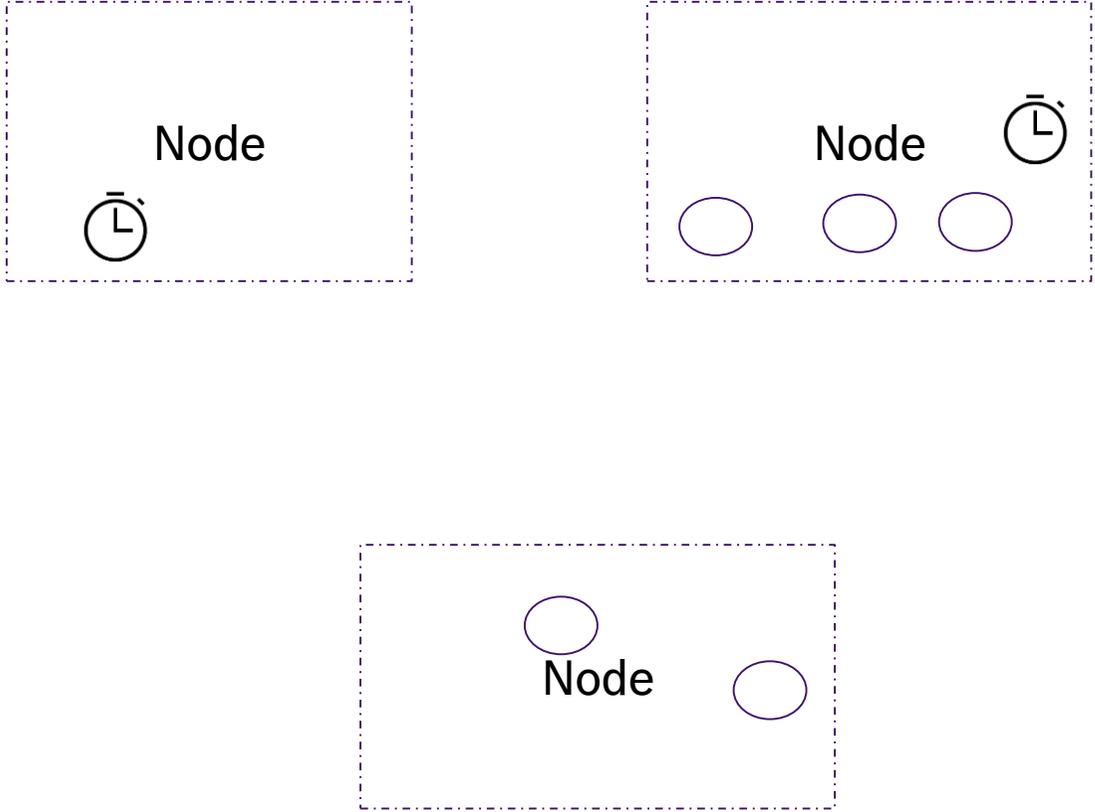
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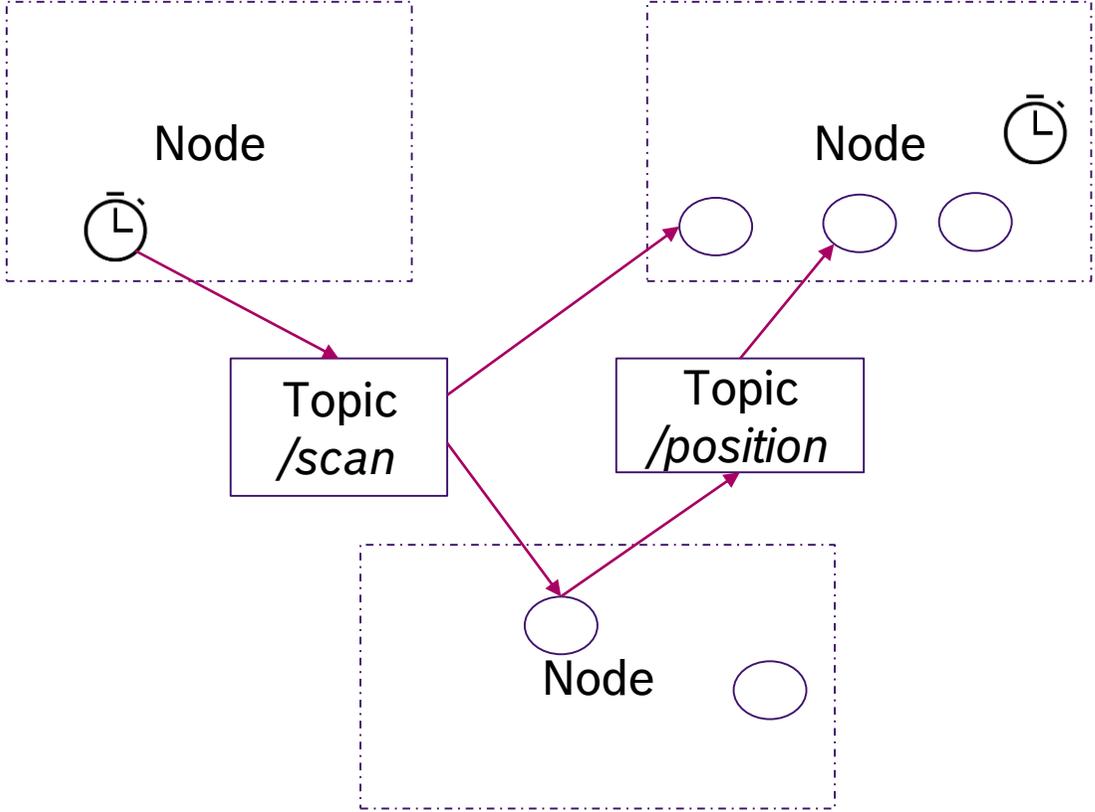
# ROS Systems

ROS Systems consist of callbacks, grouped into nodes



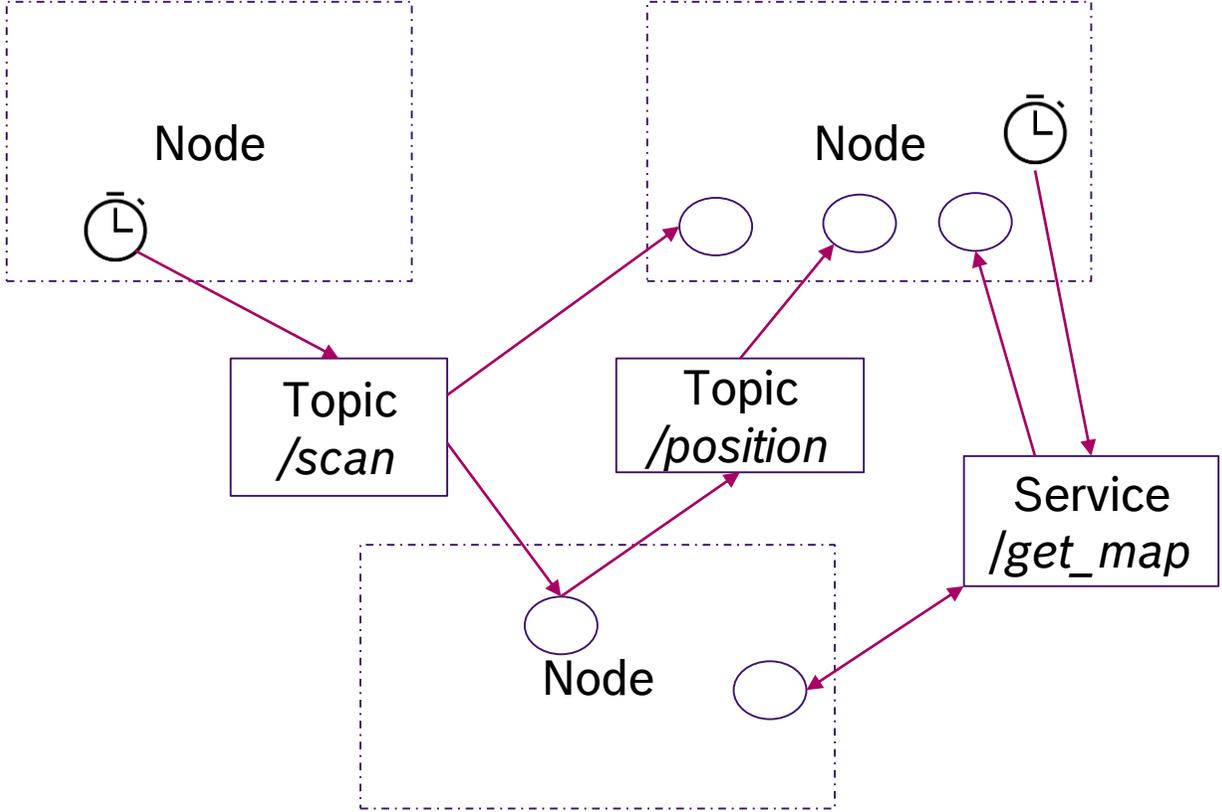
# ROS Systems

Nodes communicate using topics (a pub/sub mechanism) ...



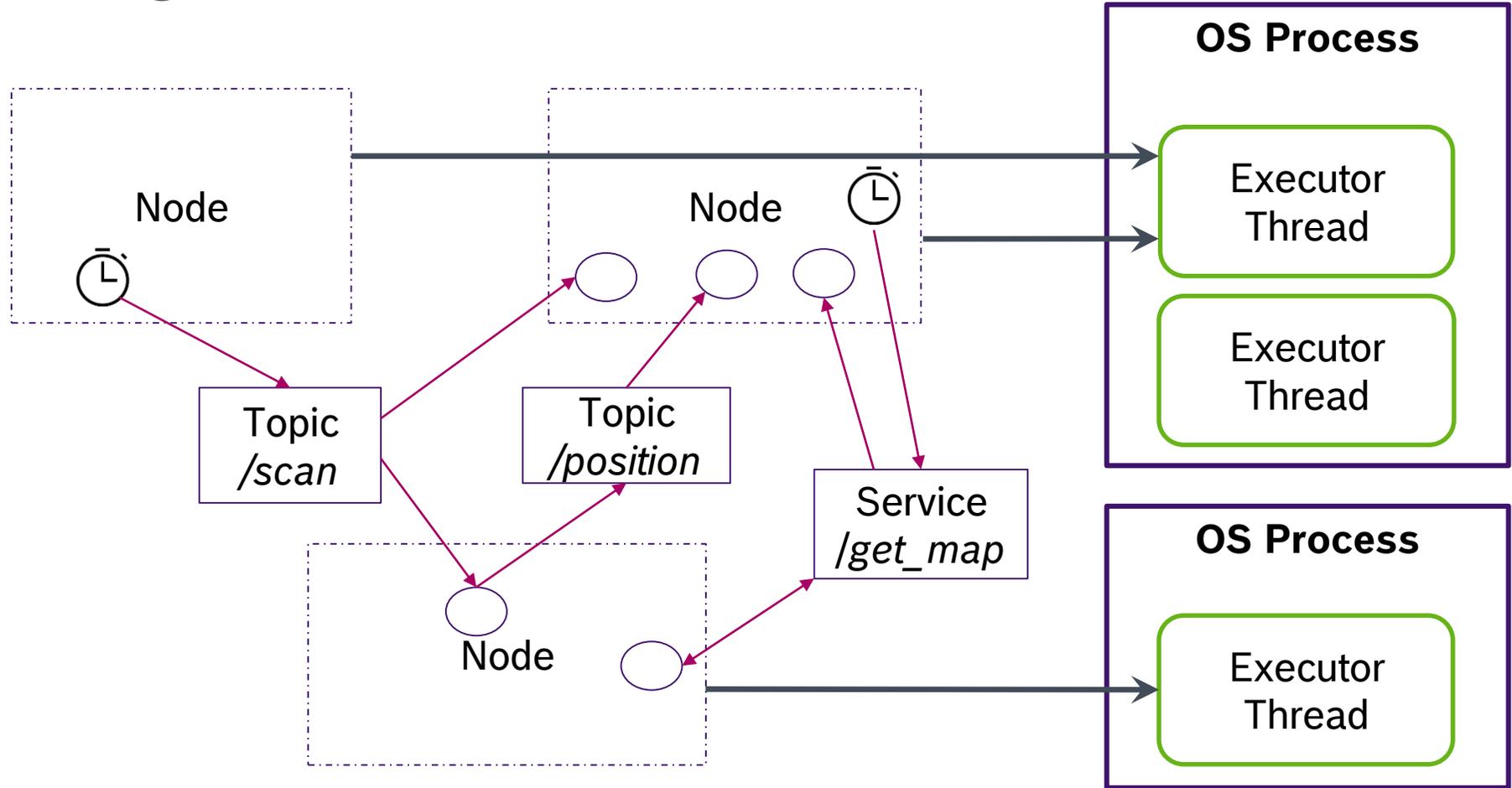
# ROS Systems

## ... and services (remote procedure calls)



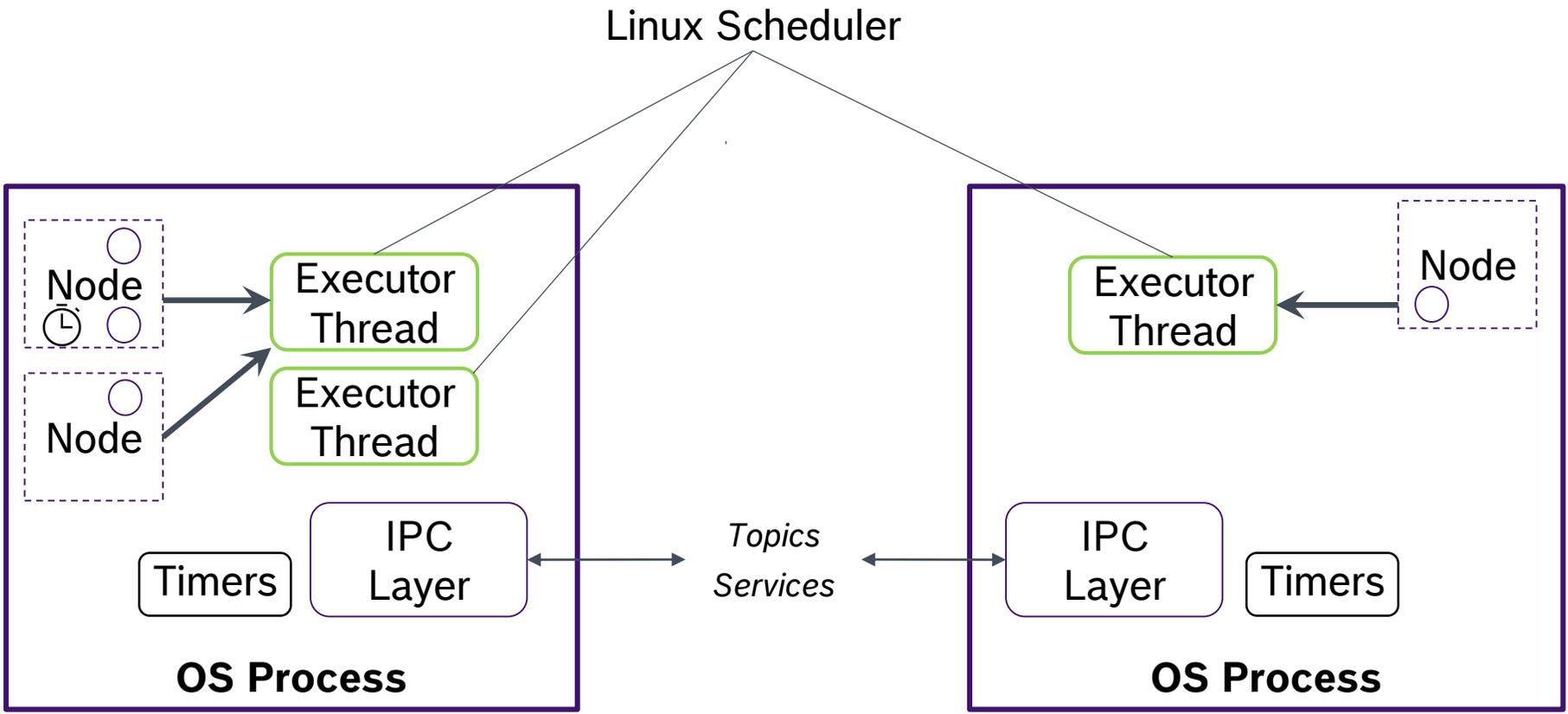
# ROS Systems

## Nodes are assigned to executor threads



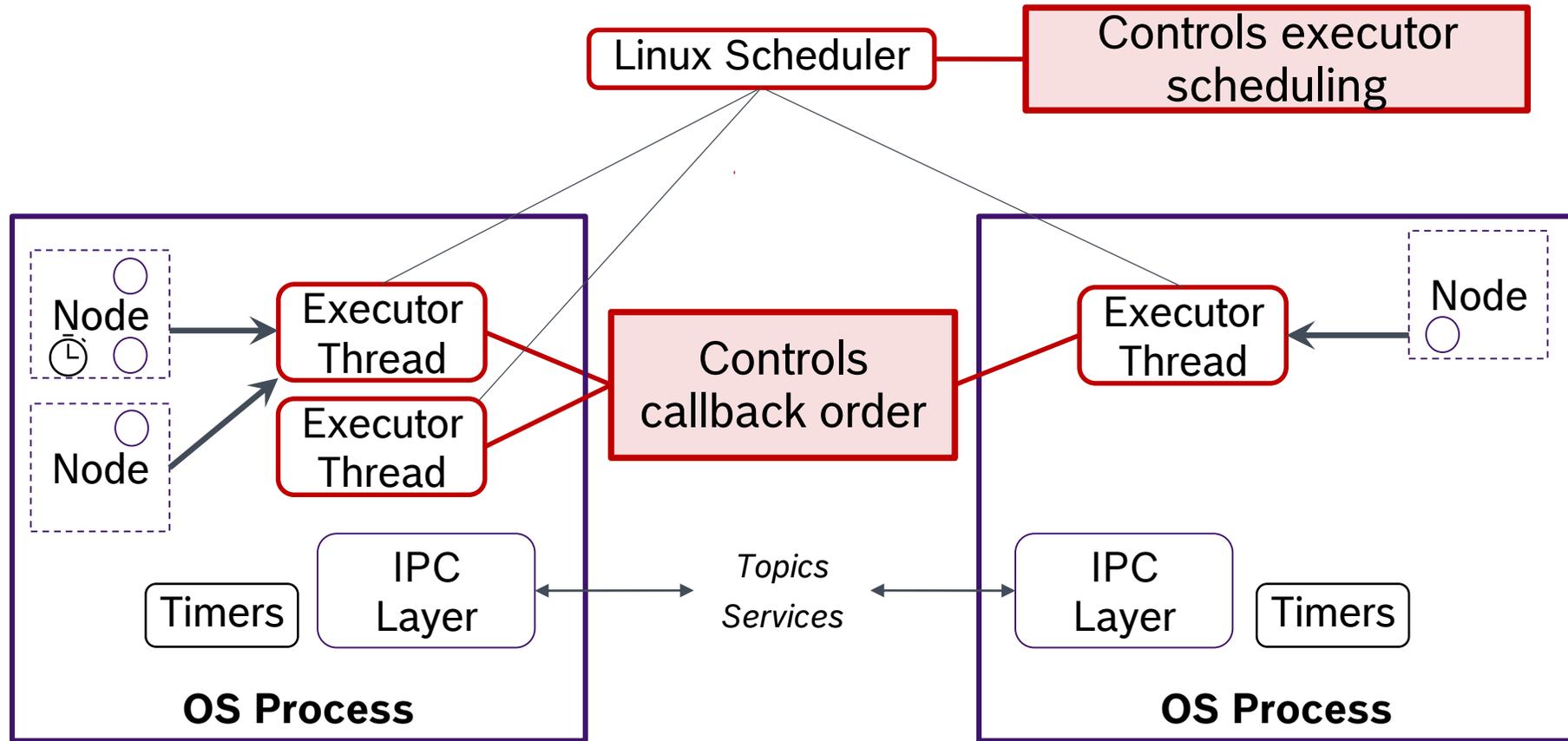
# ROS Systems

## The operating system's view



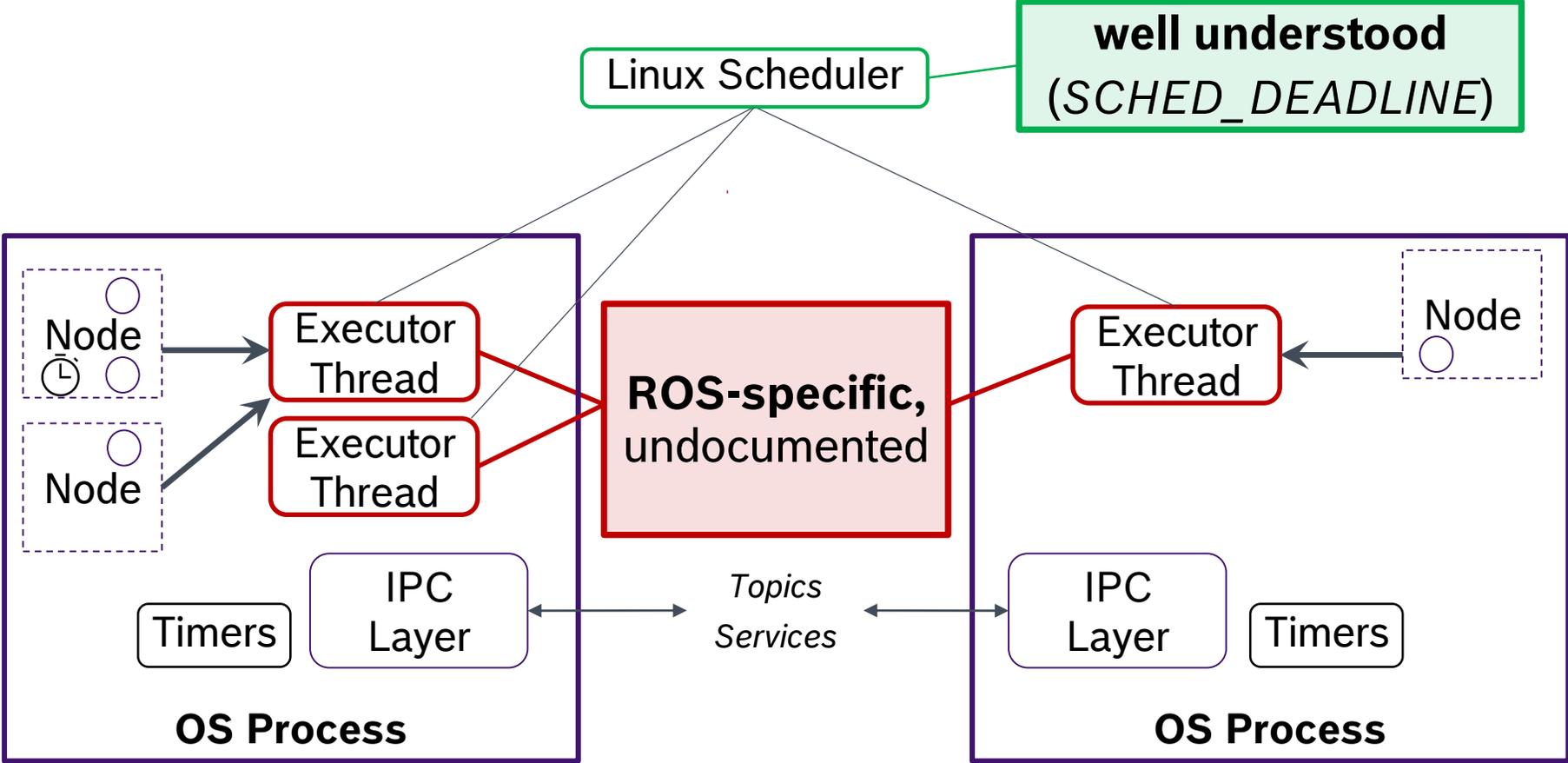
# Understanding ROS's Timing Behavior

## Who determines the execution order?

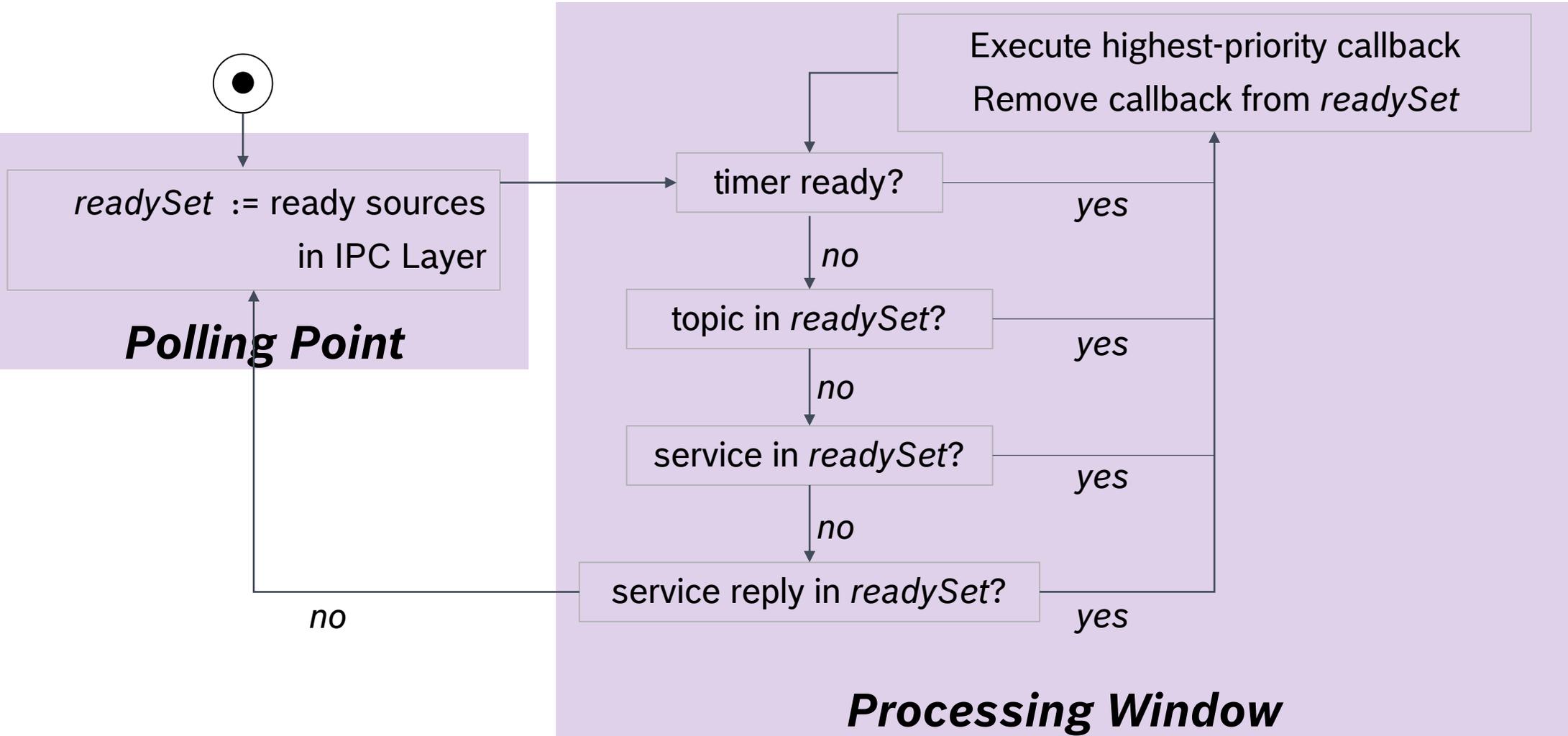


# Understanding ROS's Timing Behavior

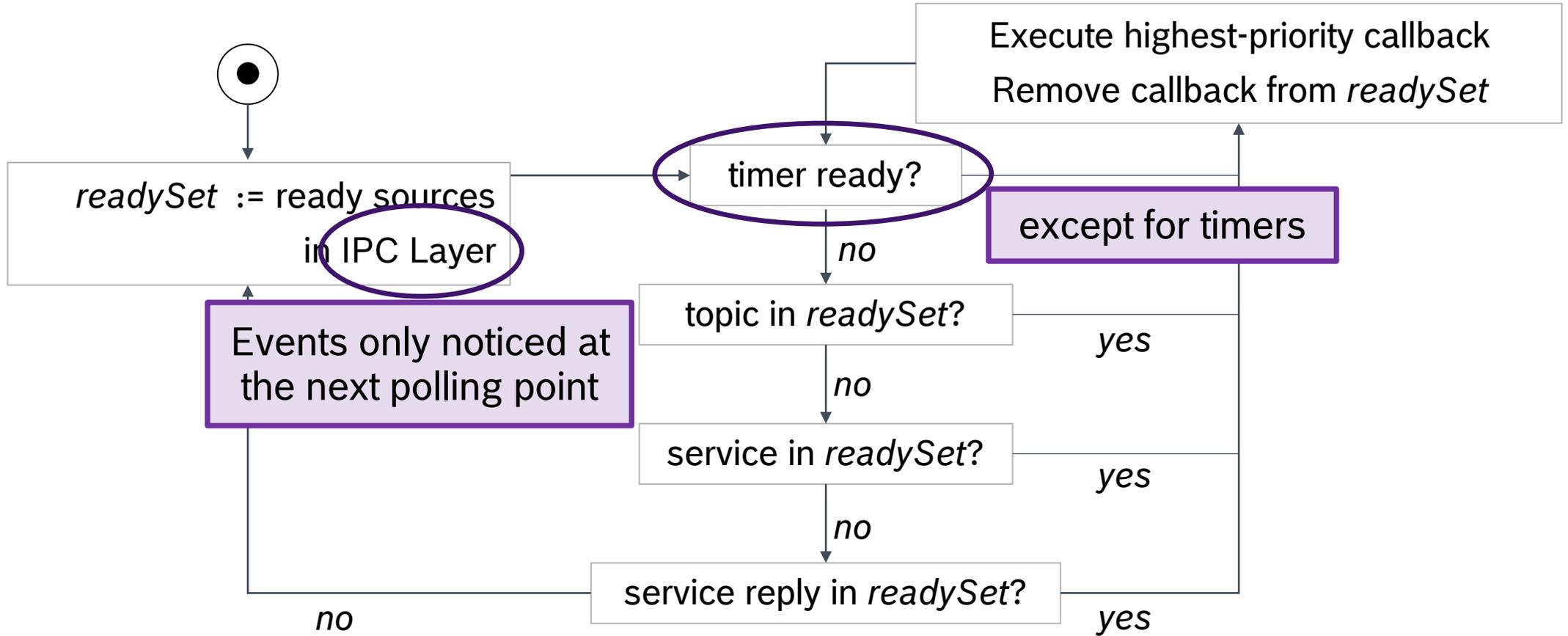
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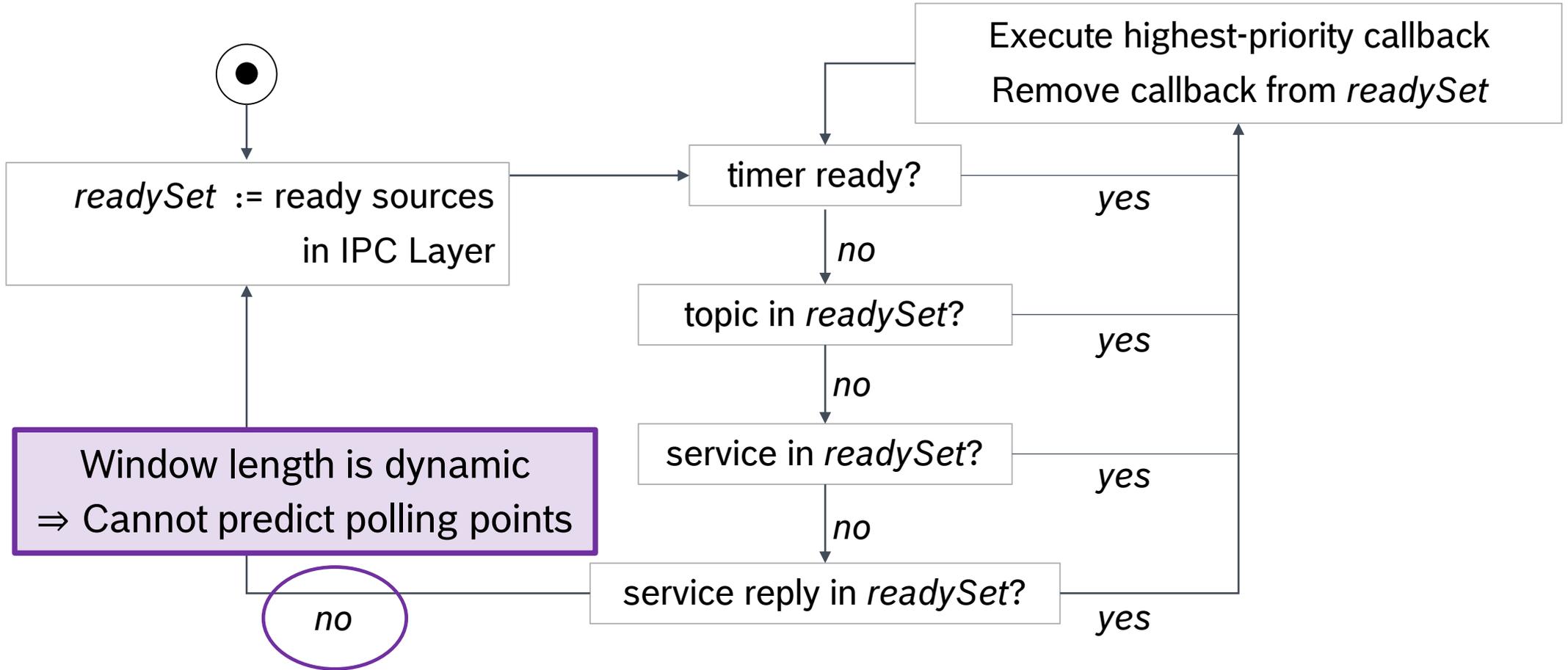
# The Executor's Algorithm



# Peculiarities of the Executor



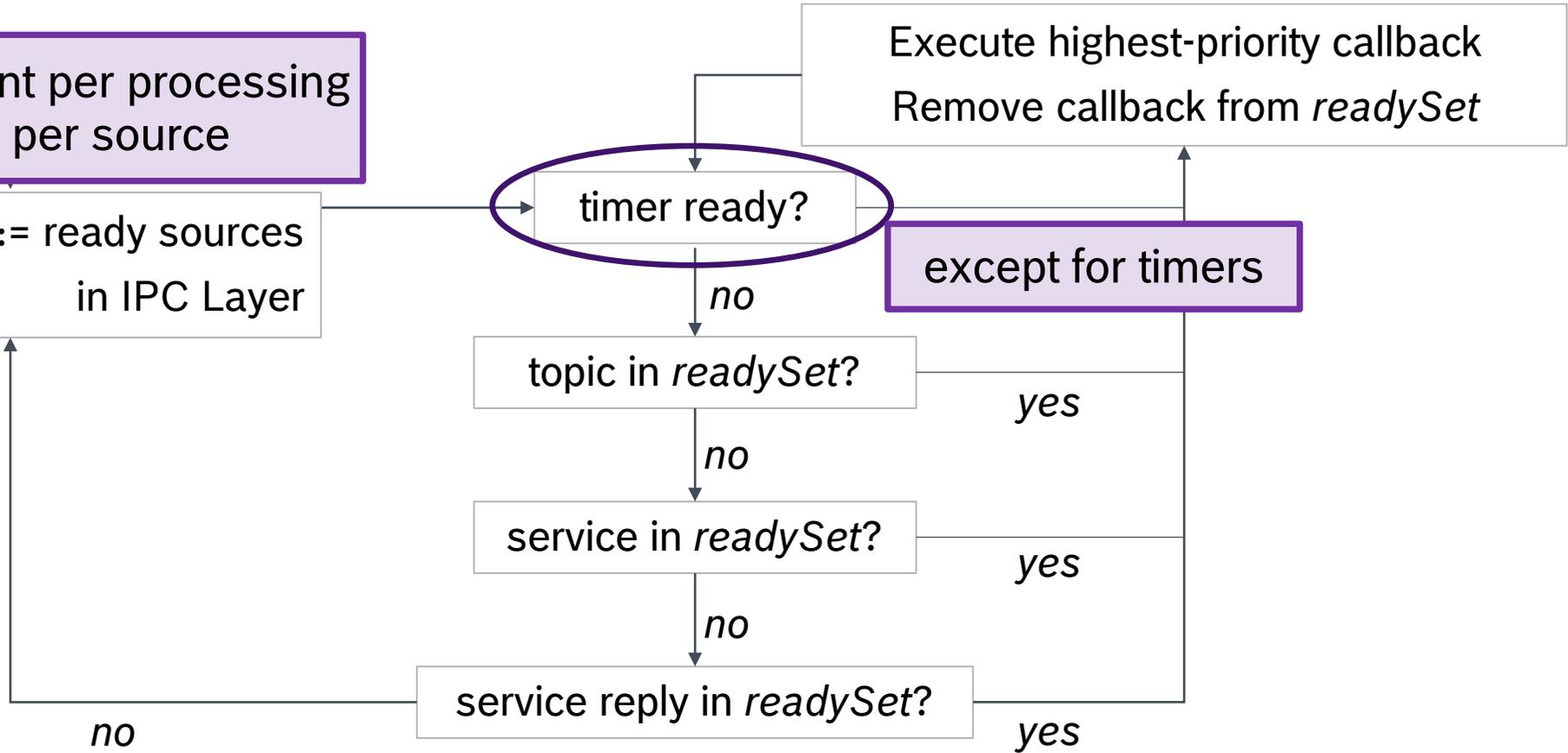
# Peculiarities of the Executor



# Peculiarities of the Executor

Only one event per processing window per source

*readySet* := ready sources in IPC Layer



# The Executor: Summary

The ROS 2 Executor **differs significantly from the usual schedulers**

Existing models and analyses cannot be applied directly:

- ▶ Existing models don't capture the necessary information
- ▶ Existing analyses don't consider the quirks of the ROS 2 Executor



The artifact contains an experiment that validates our model of the executor's behavior

# This Work

## Make ROS 2 more predictable by

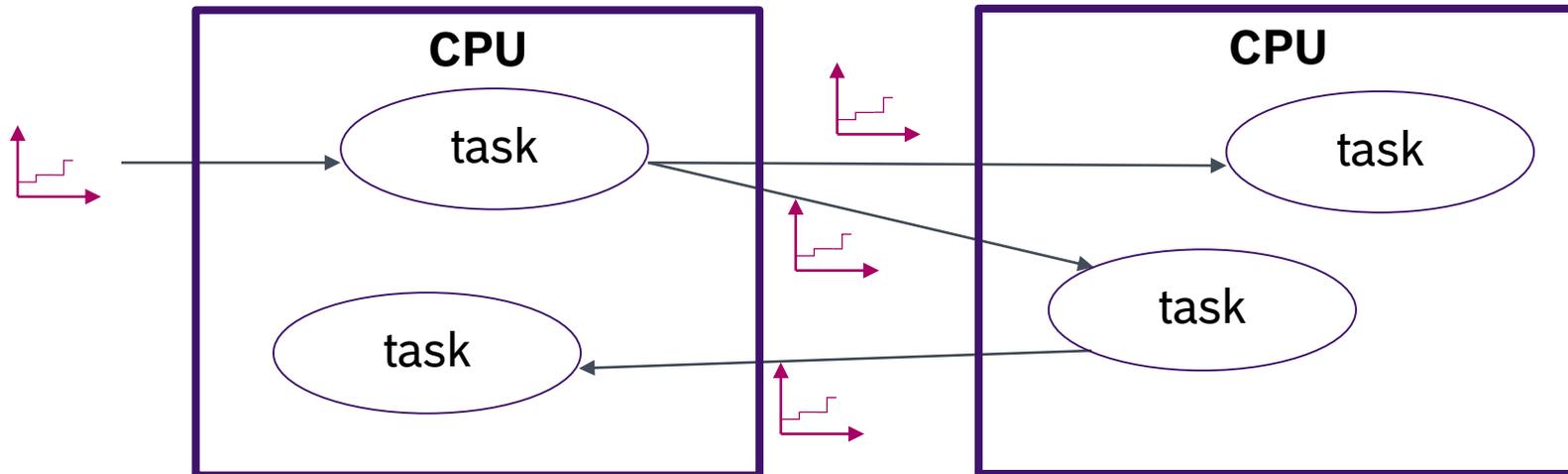
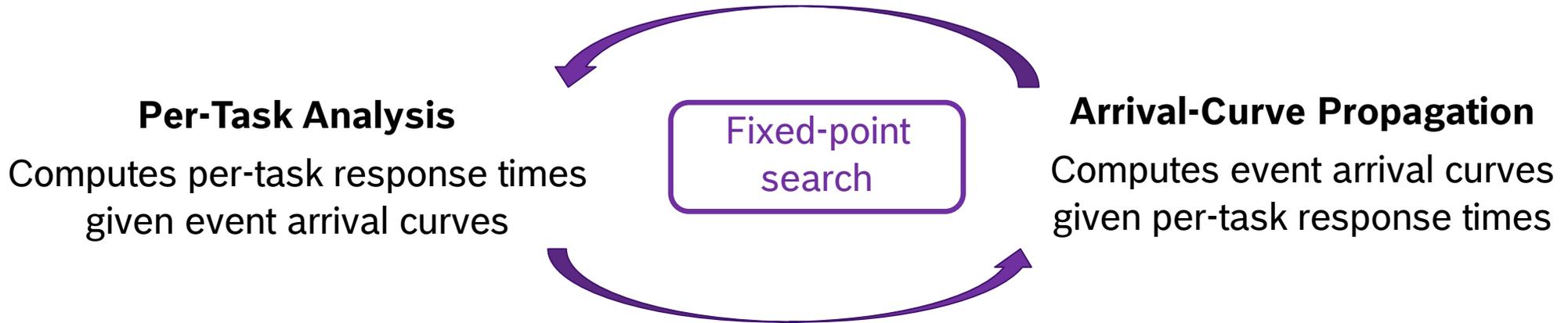
Understanding and documenting the  
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Developing an **end-to-end response-  
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# Response-Time Analysis

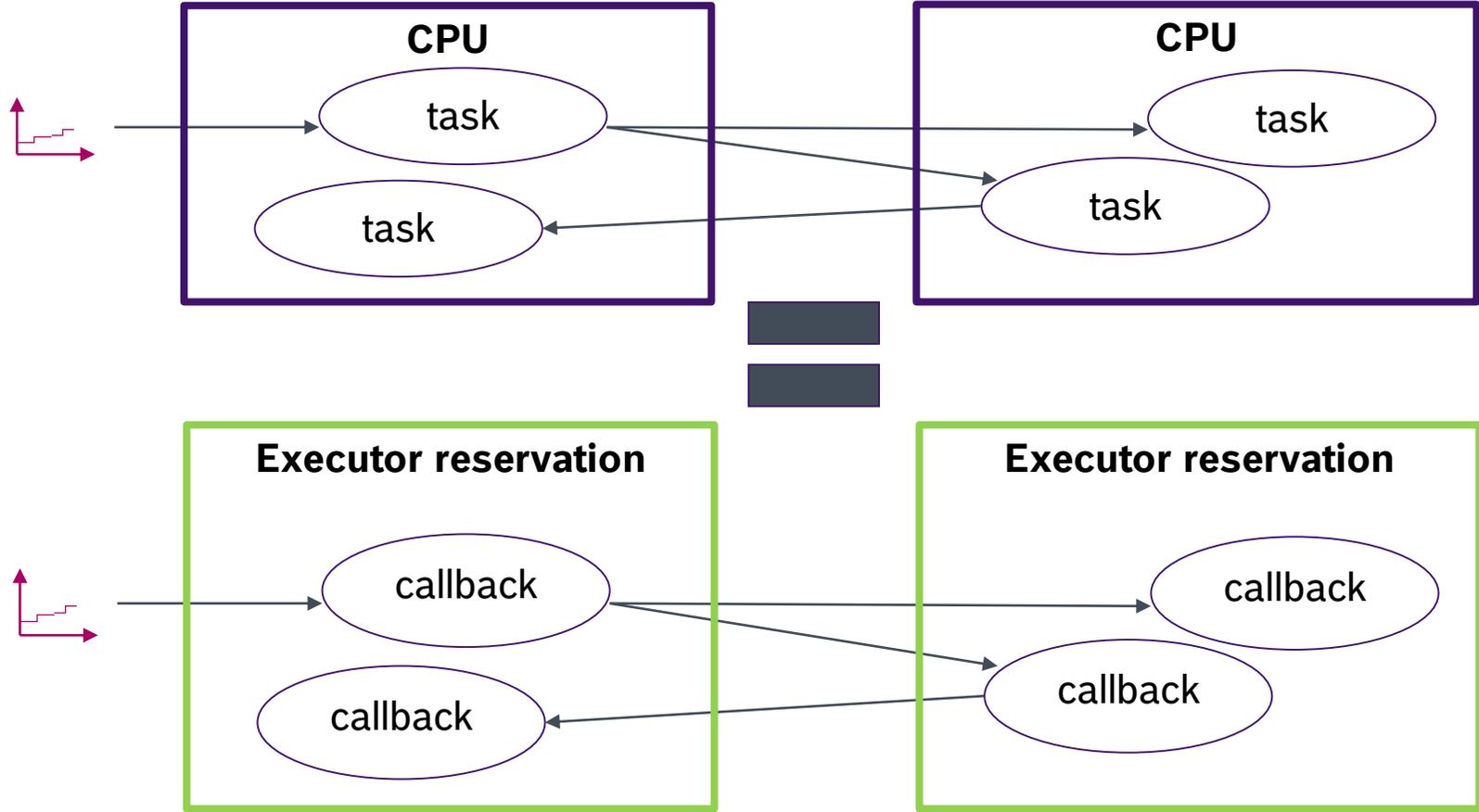
## Compositional Performance Analysis (CPA)

Henia et. al., 2005

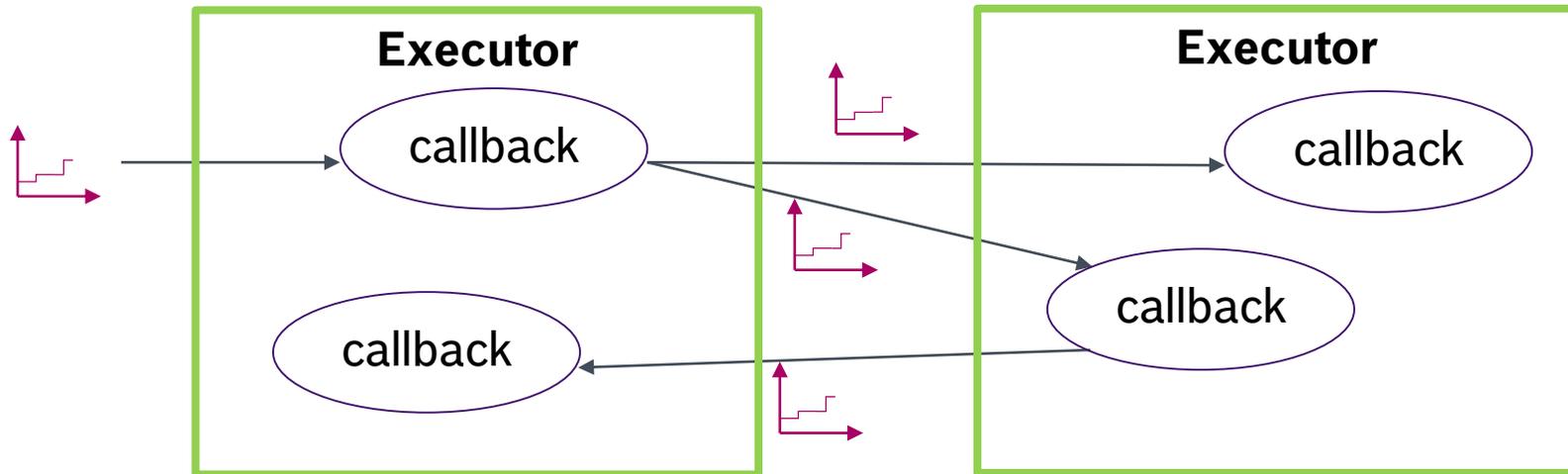
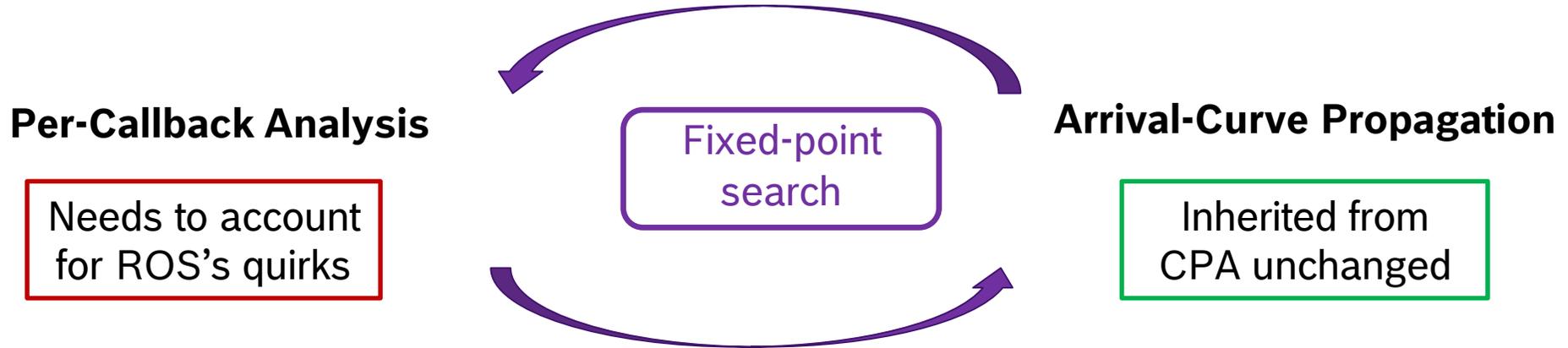


# Response-Time Analysis

## The CPA approach fits ROS well



# Response-Time Analysis Extending CPA for ROS



# Response-Time Analysis

## A real-time model for ROS 2

*Timer callback*

- WCET bound  $e_i$
- Priority  $\pi_i$
- Event arrival curve  $\eta_i^a$

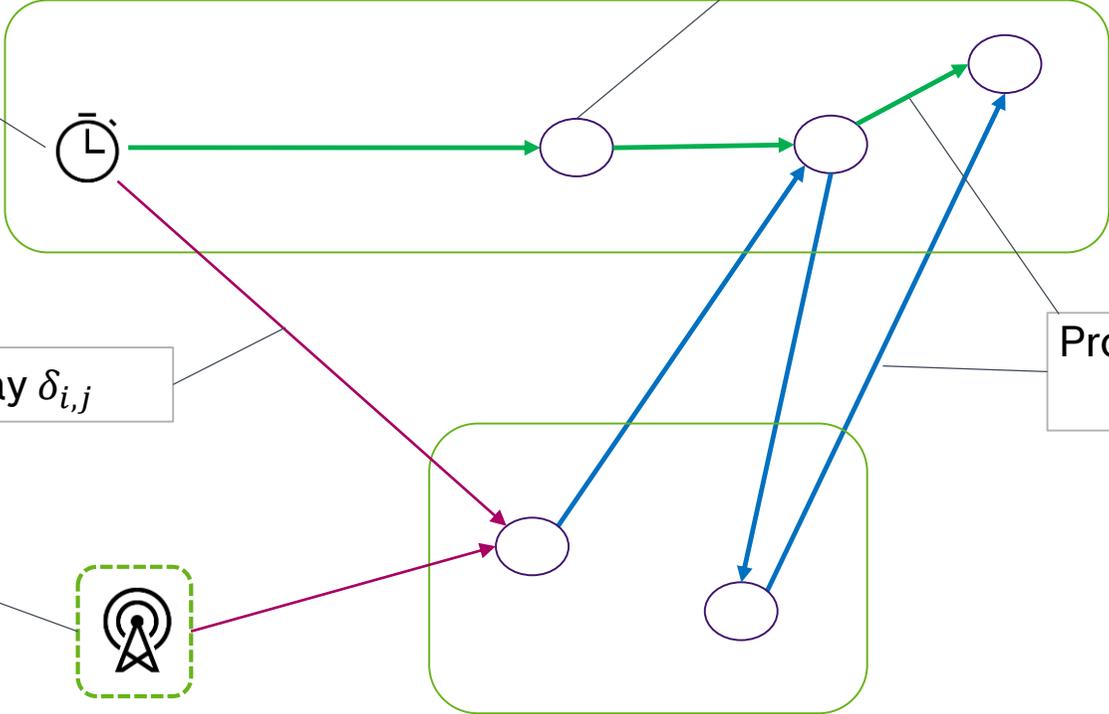
*Subscription callback*

- WCET bound  $e_i$
- Priority  $\pi_i$

Communication Delay  $\delta_{i,j}$

*Event source external to ROS*

- Event arrival curve  $\eta_i^a$



Processing chains of interest

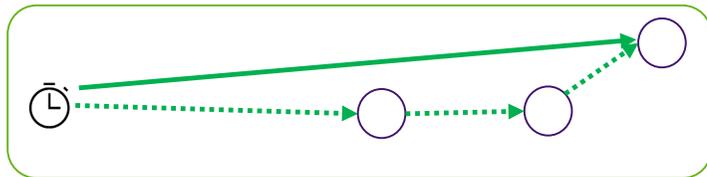
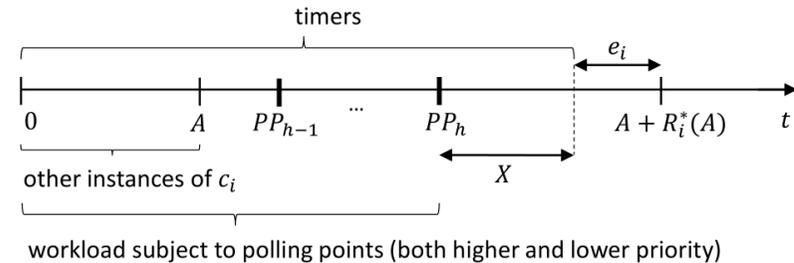
# Response-Time Analysis

## A per-callback response-time analysis for ROS

$$sbf_k(A + R_i^*(A)) = rbf_i(A + 1) + RBF(hp_k(c_i), A + R_i^*(A) - e_i + 1) + B_i$$

$$sbf_k(A + R_i^*(A)) = rbf_i(A + 1) + RBF(\{C_k \setminus c_i\}, A + R_i^*(A) - e_i + 1)$$

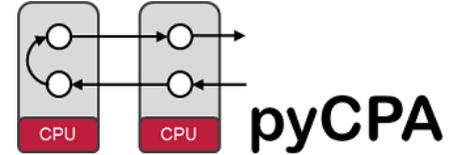
### Dedicated analyses for **timers** and **polling-point-based callbacks**



### Optimization for **intra-executor** chains

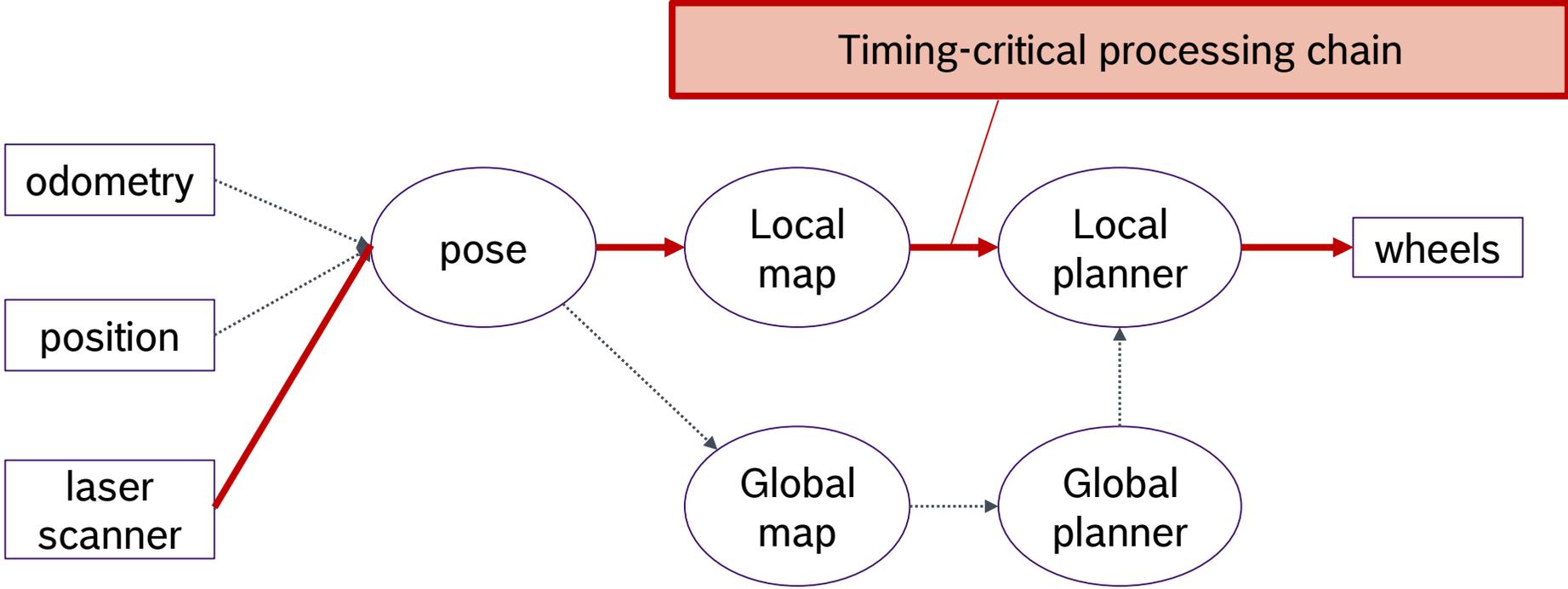
### Busy-window analysis **without critical instant assumptions**

# ROS



## Case Study: The *move\_base* Navigation Stack

# Processing Steps



**Can we implement this safely in ROS 2?**

# Our Needs for Real-Time Control

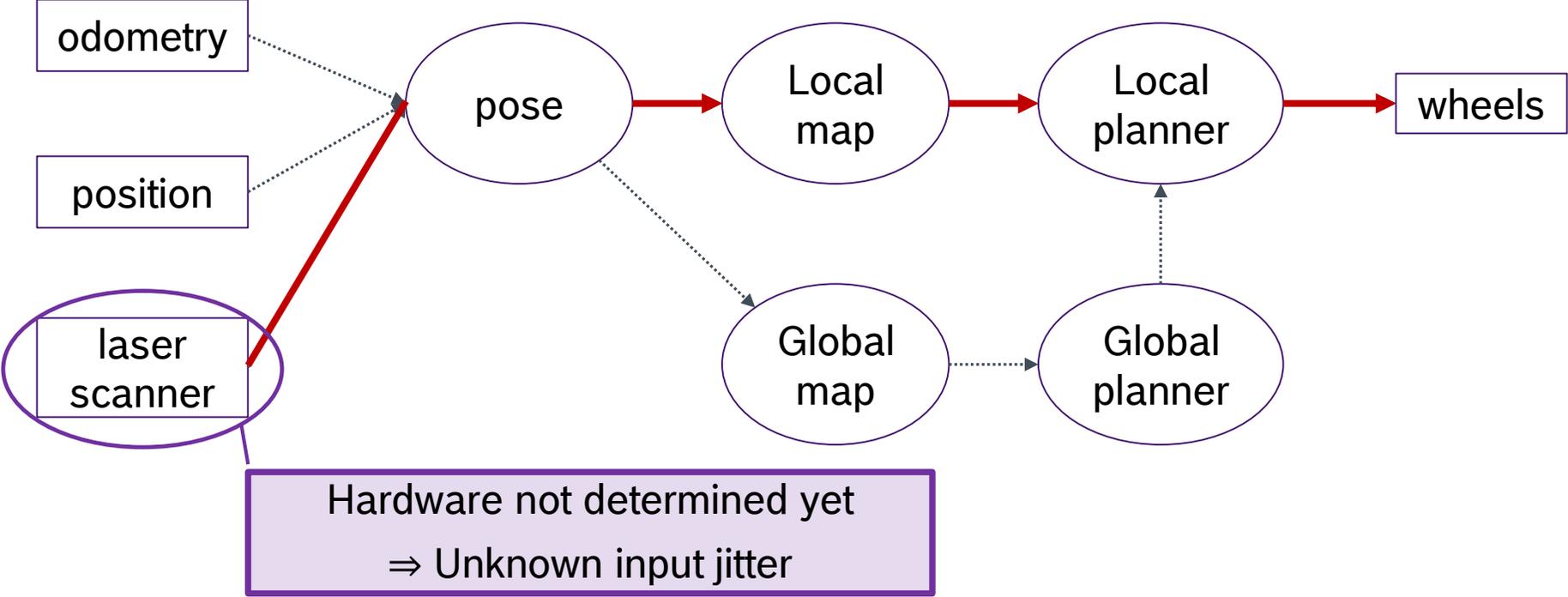
## 1. Support for automated timing **validation**

- Does this robot react in time?

## 2. Support for model-based **design space exploration**

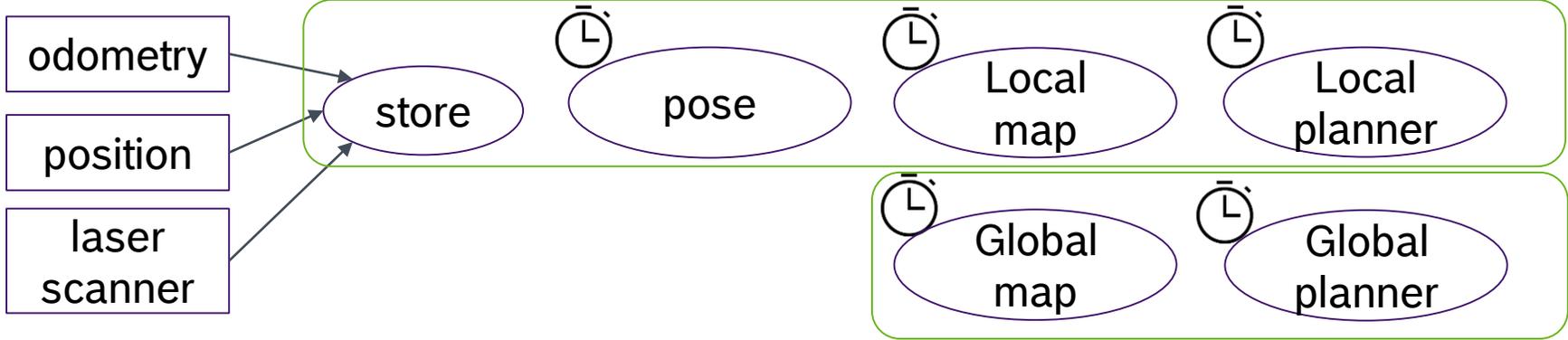
- Would this robot respond in time if I used this hardware?
- Would this robot respond in time if I implemented it that way?

# Hardware Uncertainty



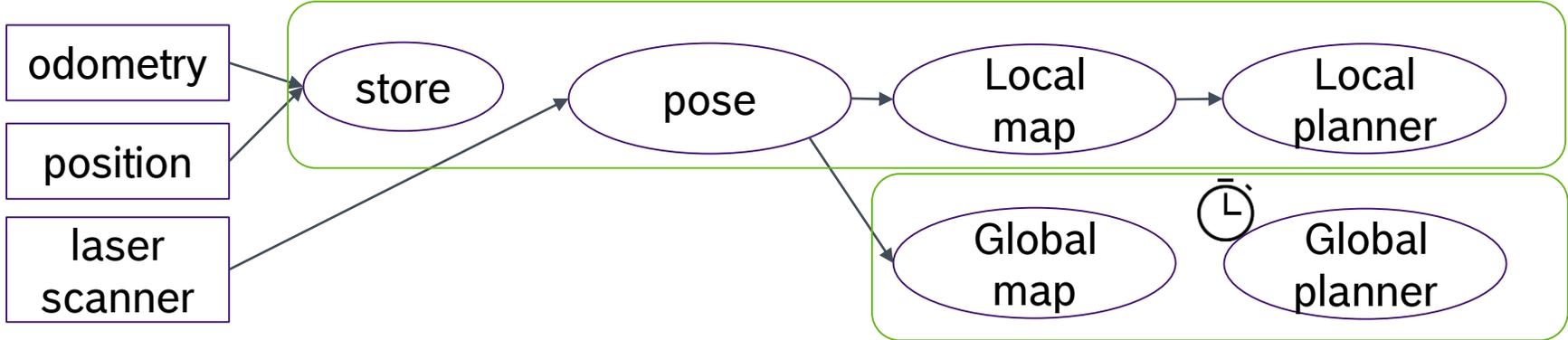
# Two Implementation Choices

Time-Driven

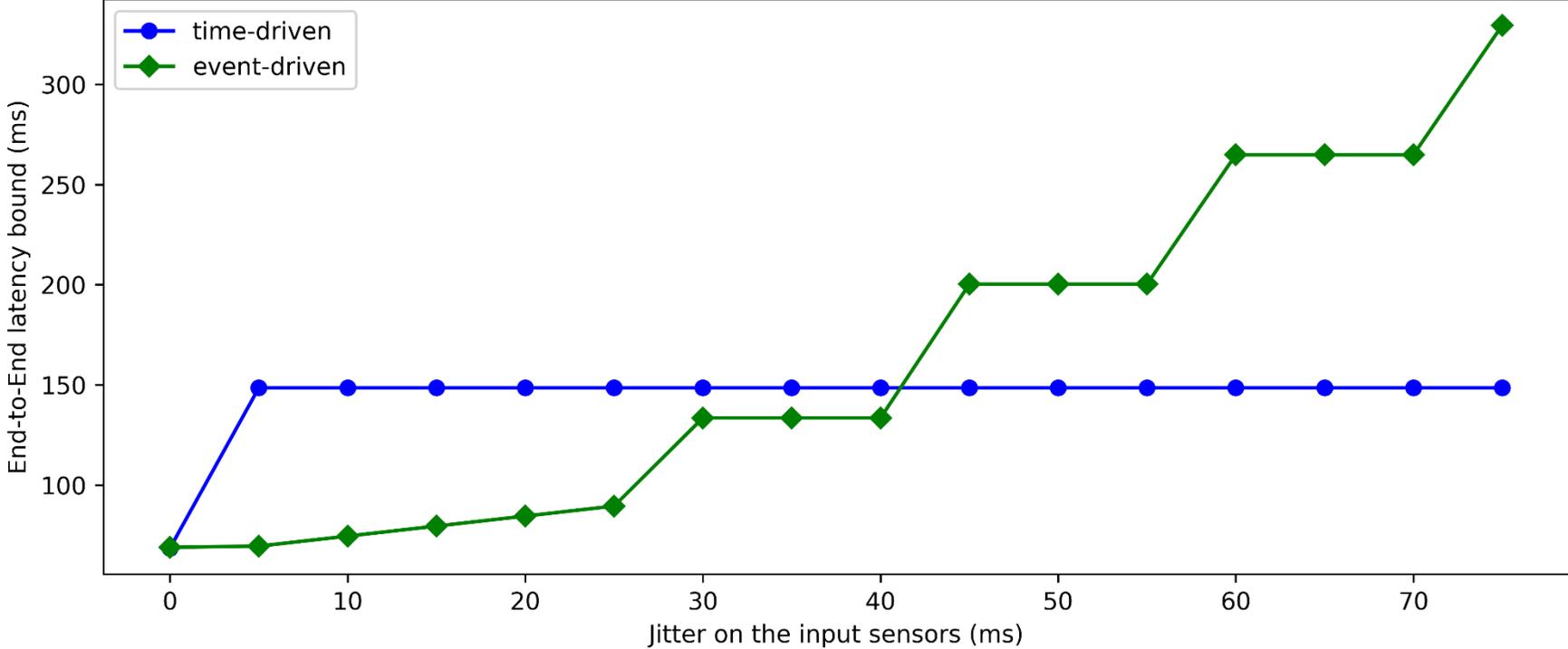


How well do both variants cope with increasing input jitter?

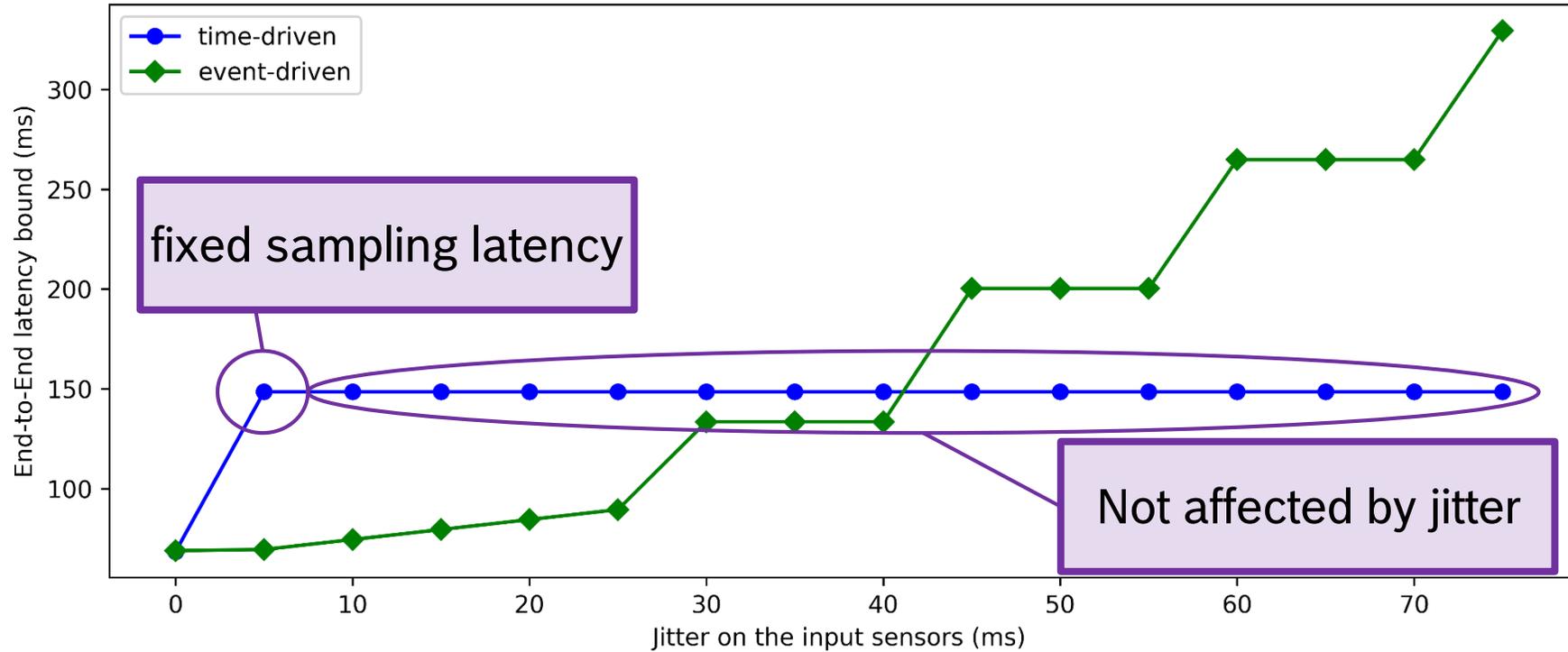
Event-Driven



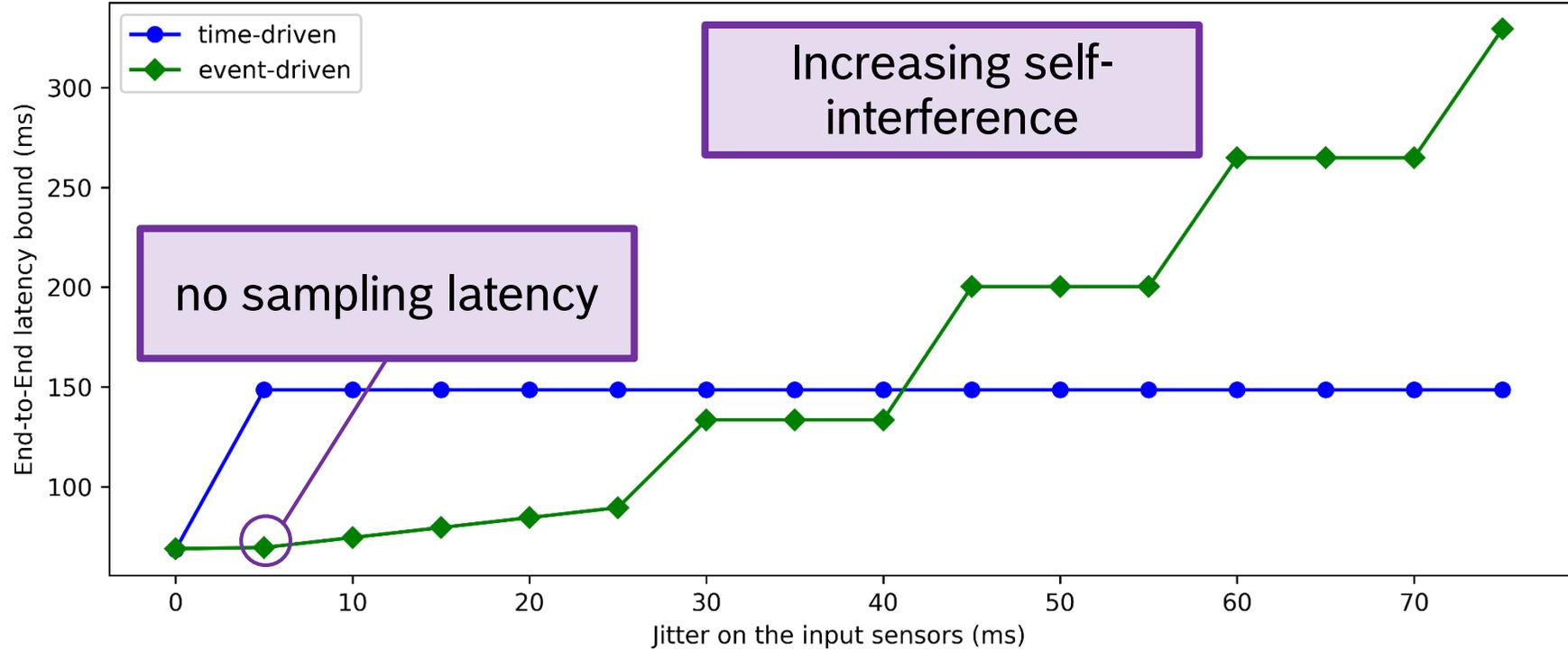
# Exploring Jitter Sensitivity



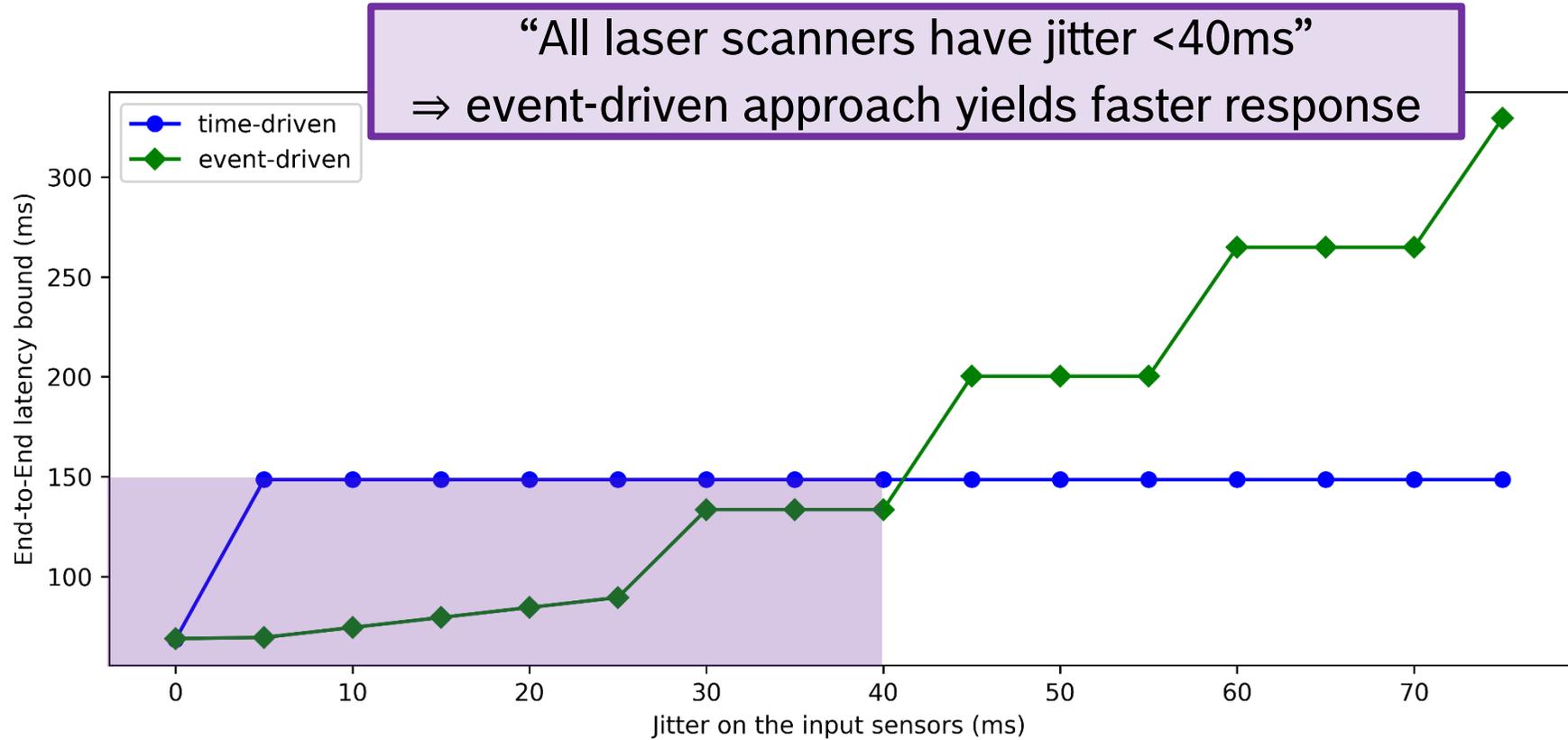
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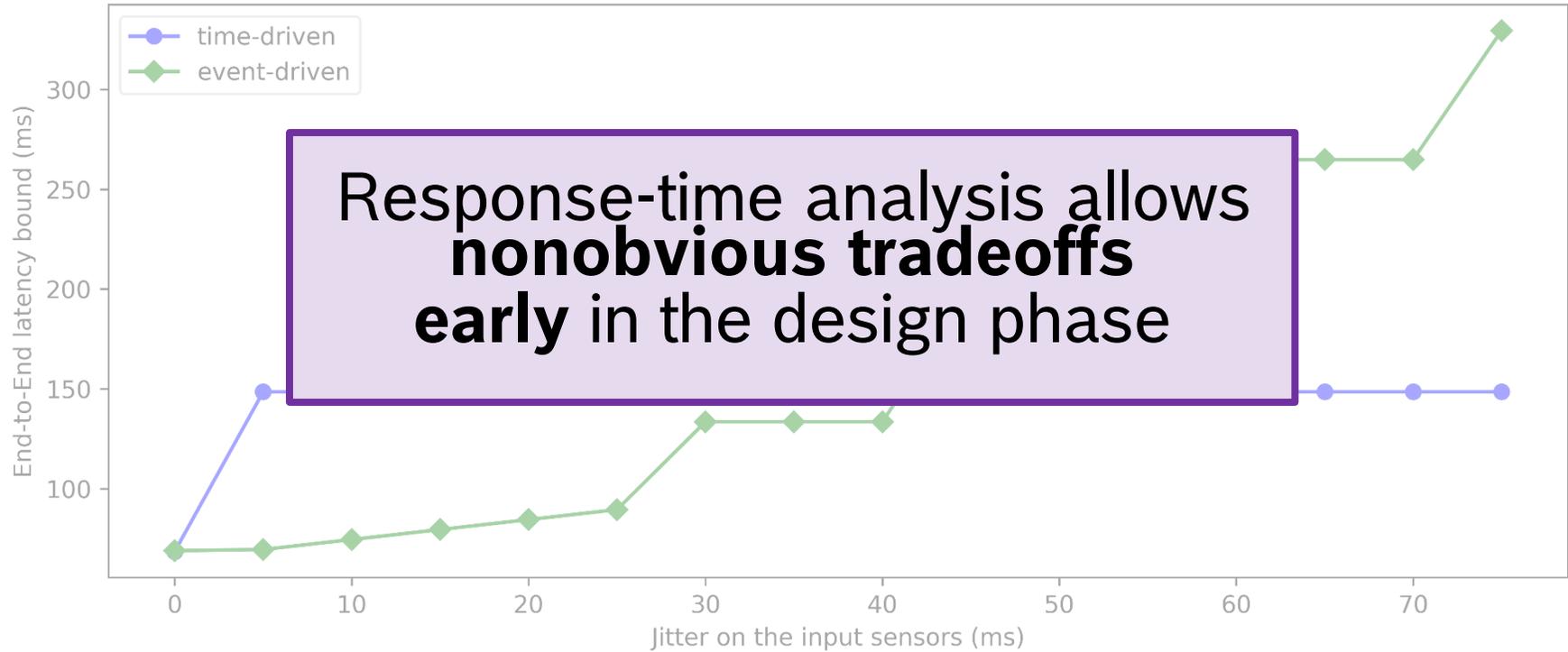
# Exploring Jitter Sensitivity



# Exploring Jitter Sensitivity



# Exploring Jitter Sensitivity



# Future Work

Extract the timing model automatically

static analysis or runtime system introspection

Develop a real-time executor

Discussions with ROS developers underway (Join us!)

# Summary

## Contributions

- ▶ A comprehensive description of the **ROS 2 execution model**
- ▶ A **response-time analysis** for ROS 2 applications

This work enables **ROS users** to

- ▶ **Explore the design space** cheaply and early
- ▶ Provide **safety guarantees** for their applications

This work provides **real-time researchers** with

- ▶ A **task model** that **reflects the leading robotics framework**



Source code available at [https://github.com/boschresearch/ros2\\_response\\_time\\_analysis](https://github.com/boschresearch/ros2_response_time_analysis)